

MPSA THREE GUN LEAGUE No 2. 28th June 2014



RANGE	NAME	WEAPON AMMO	STAGE	MIN. ROUNDS	POSSIBLE POINTS	STAGE % POINTS	STAGE % ROUNDS
1	Guardhouse visit	Rifle	Stage 1	20	100	18%	19%
2A	Under the Tunnel & Around the bend	SG - Buck	Stage 1	13	105	19%	12%
2B	Its in there some where?	SG - Bird	Stage 2	8	40	7%	7%
3	Ding Dong Swing Along!	Rifle	Stage 2	10	20	4%	9%
8	Eye Test	Rifle	Stage 3	31	170	30%	29%
11	Stay Alert in the Bush!	SG - Bird	Stage 3	25	125	22%	23%
	Total			107	560	100%	100%

- VENUE: Ngodwana Shooting Range
- DATE: 28th June 2014
- REGISTRATION: 07H30 to 08H15
- RO BRIEFING: 08H00 to 08H30
- START : 08H30
- ENTRY FEE: 120.00
- REFRESHMENTS ON SALE

Sportsman Like Behavior – Work Together!

- Remain with your detail through out the shoot.
- Help patch, score and pick up poppers and plates, every stage.
- Help others with collection of “Doppies” after every shoot.
- Sign your score sheet at the end of the stage. Vanishing shooters get ZERO score.

RULES

- The competition will be run according to the current IPSC rules.
- The wearing of eye and ear protection will be required during all stages of the match for participants and spectators
- No testing of the range equipment will be allowed prior to or during the match
- Additional non shoots or barricades may be added to stages to enhance safety of all competitors and spectators
- No bagging, un-bagging or indexing will be allowed on the line
- No Ammo permitted in safety areas

MATCH DIRECTOR:
RANGE MASTER:
ARBITRATORS:

AT Olivier
Johan Prinsloo
Three delegates to be appointed
by Match Director as and when
required





Snack time

What's for breakfast and lunch



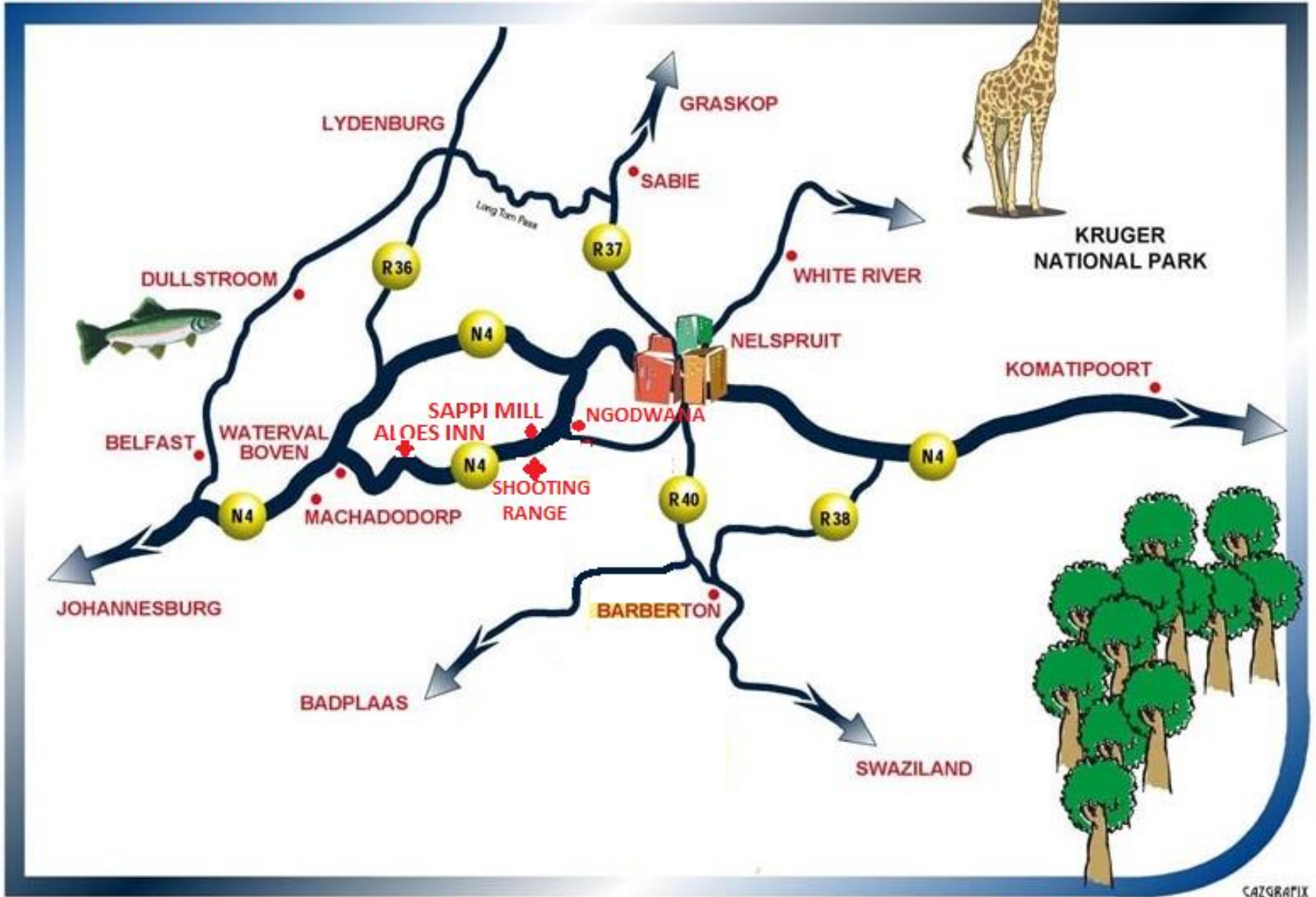
Thirsty



Bacon and egg
Chees
Mince



MAP TO NGODWANA SHOOTING RANGE





Map to Ngodwana Shooting Range



Ngodwana Shooting Range Lay-out



RANGE OFFICER BRIEFING

Stage 1: Rifle (Medium course)
Guardroom visit

Targets: 2 Poppers
2 Plates
8 IPSC Targets

Scoring: Comstock

Distance: 5 – 51 meters

Min. Rounds: 20

Start: Audible signal

Stop: Last shot

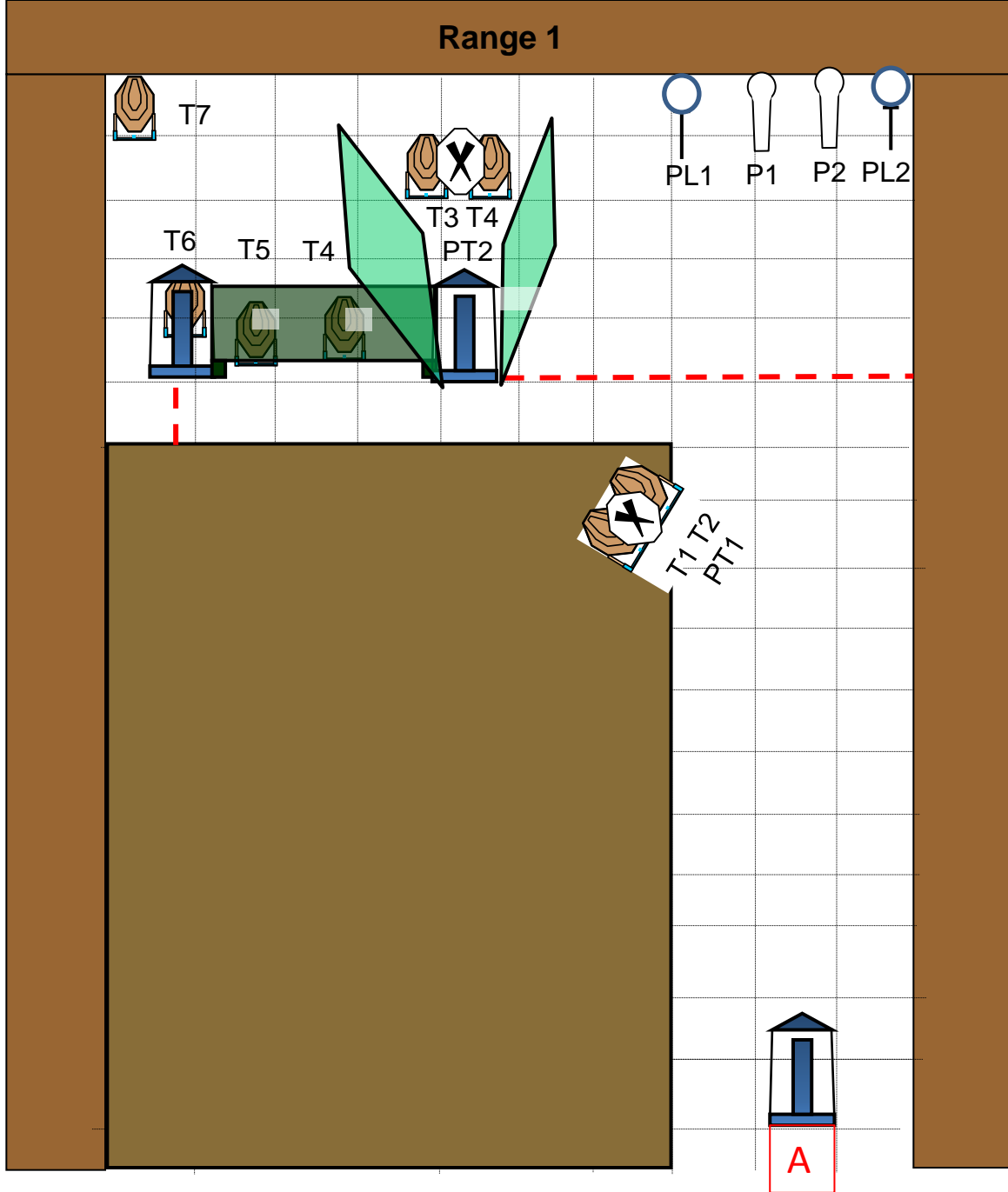
Briefing: Competitor starts standing in area A hands surrendered, back towards targets. Rifle in guardroom, unloaded, (option 3). On signal load and shoot targets as they become visible.

Note: Plates and poppers must be engaged from the inside of guardroom 1.

Penalties: As per latest IPSC rules.

Notes on To Range Builders

1. Plates and poppers min distance 50m.
2. Guardroom 1 and 2 doors are closed.
3. Guardroom 2 door is spring loaded and will close, it is also fitted with a window flap which must be hold open to shoot T3 & 4..
4. Target 6 is placed low just behind the guardroom to force the shooter to enter the guardroom.



RANGE OFFICER BRIEFING

Stage 1 Shotgun (Medium course)

**Under the Tunnel and
Around the bend**

Targets: 8 x IPSC Mini targets
3 x Plates
2 x poppers

Scoring: Comstock

Distance: 10 –20m

Min. Rounds: 13 - Buckshot

Start: Audible signal

Stop: Last shot

Briefing: Competitor starts standing in A or B facing downrange, weapon loaded but not chambered (option 2). Shotgun is on the mat in the middle of the tunnel, barrel pointing down range.

Procedure: On signal engage the targets as they become visible whilst remaining in the demarcated area.

Penalties: As per latest IPSC rules

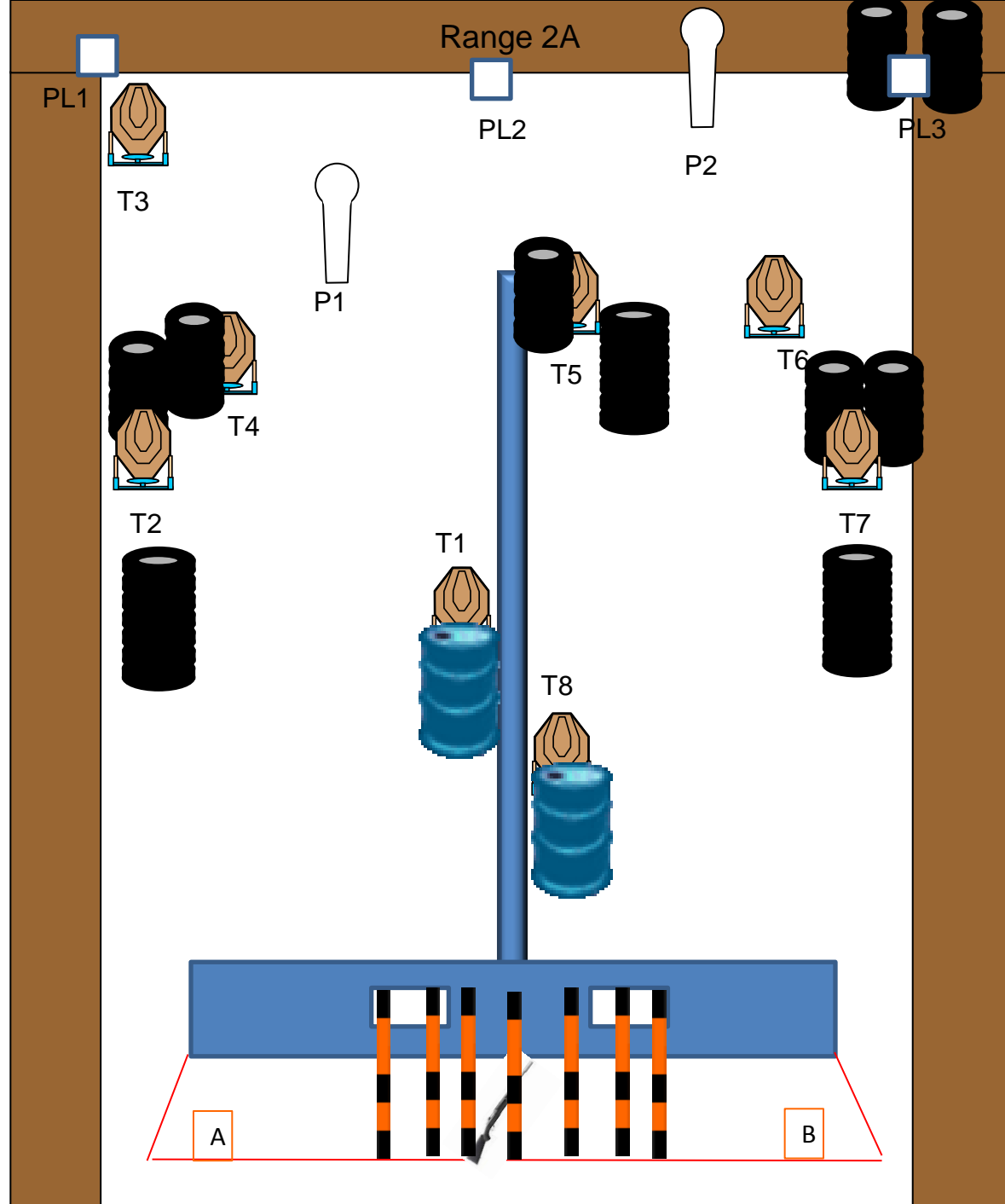
Notes on To Range Builders

Position T1 so that it is only visible from the left side of the barricade.

Position T8 so that it is only visible from the right side of the barricade.

Position front tires so that only T1 or T8 are visible from the two sides of the barricade.

Position T4 and T5 so that the shooter has only a ¼ view of the target behind the tires.



RANGE OFFICER BRIEFING

Stage 2: Shot Gun (Short course)
Its in there some where?

Targets: 4 x P Poppers
4 x Plates

Scoring: Comstock

Distance: 10 – 25 m

Min. Rounds: 8 - Bird Shot

Start: Audible signal
Stop: Last shot

Briefing:

Start position: Competitor starts sitting on the chair, in position A, facing away from the shotgun.

Ready condition: Shotgun is placed in gun rack, pointing downrange, and is empty (option 3) . All the ammunition required is to be retrieved from the box on the table.

Procedure: On signal retrieve the shotgun, load and engage targets as they become visible whilst remaining in the demarcated area.

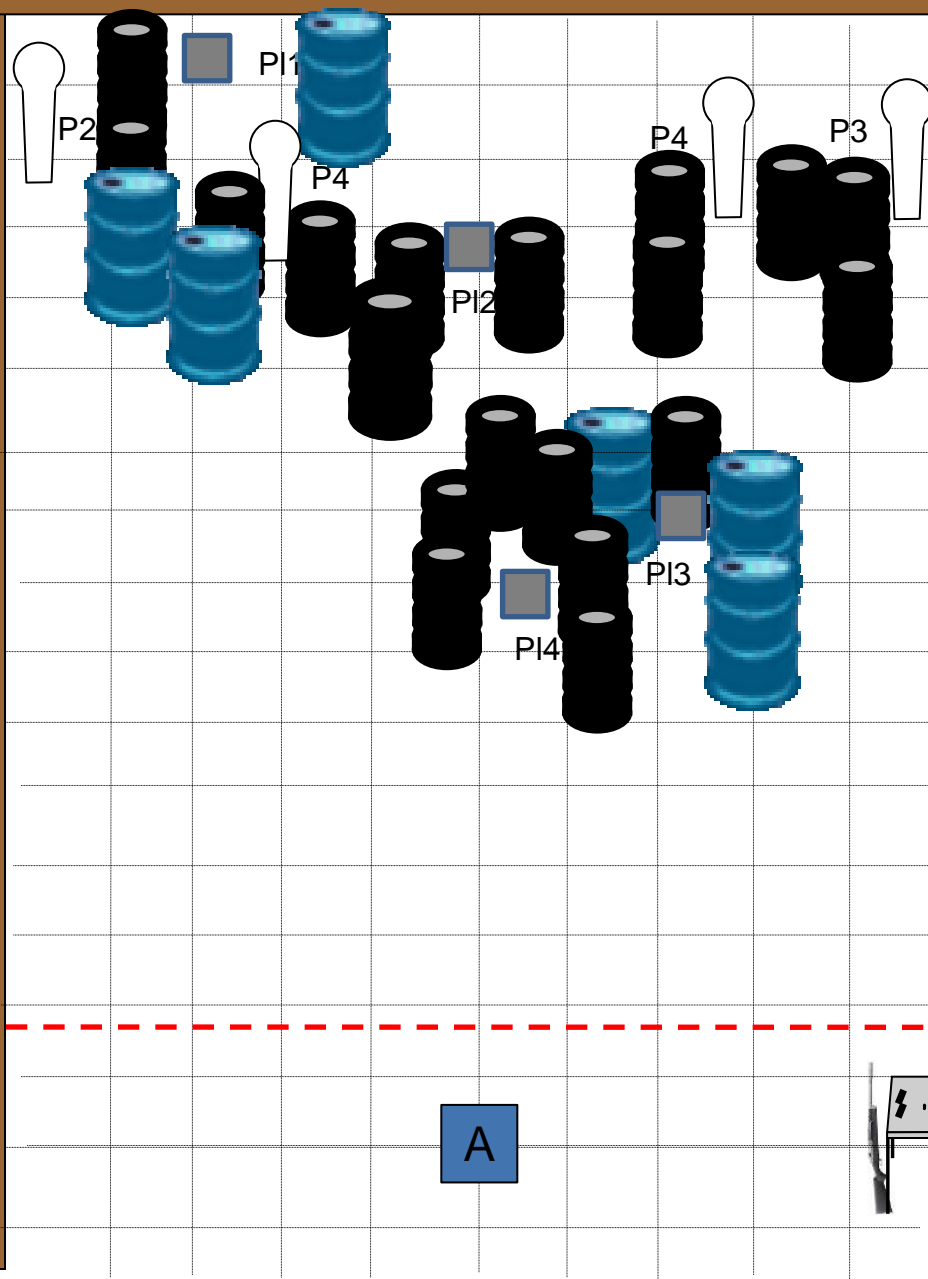
Note: *No 2-9 bird shot to be used only.*

Penalties: As per latest IPSC rules.

Notes on To Range Builders

Position plates, poppers and tires so that the shooter can see limited targets at a time, and is to work hard to locate each target.

Range 2B



RANGE OFFICER BRIEFING

Stage 2: Rifle (Short course)
Ding Dong Swing Along!

Targets: 3 x IPSC targets
2 x swinging A4 targets
2 x No shoot targets

Scoring: Comstock

Distance: 20 – 22 m

Min. Rounds: 10

Start: Audible signal

Stop: Last shot

Briefing:

Shooter starts standing within Area A. The rifle is loaded, chamber empty (option 2), held in the strong hand, arm fully extended, barrel pointing down range, parallel to the ground.

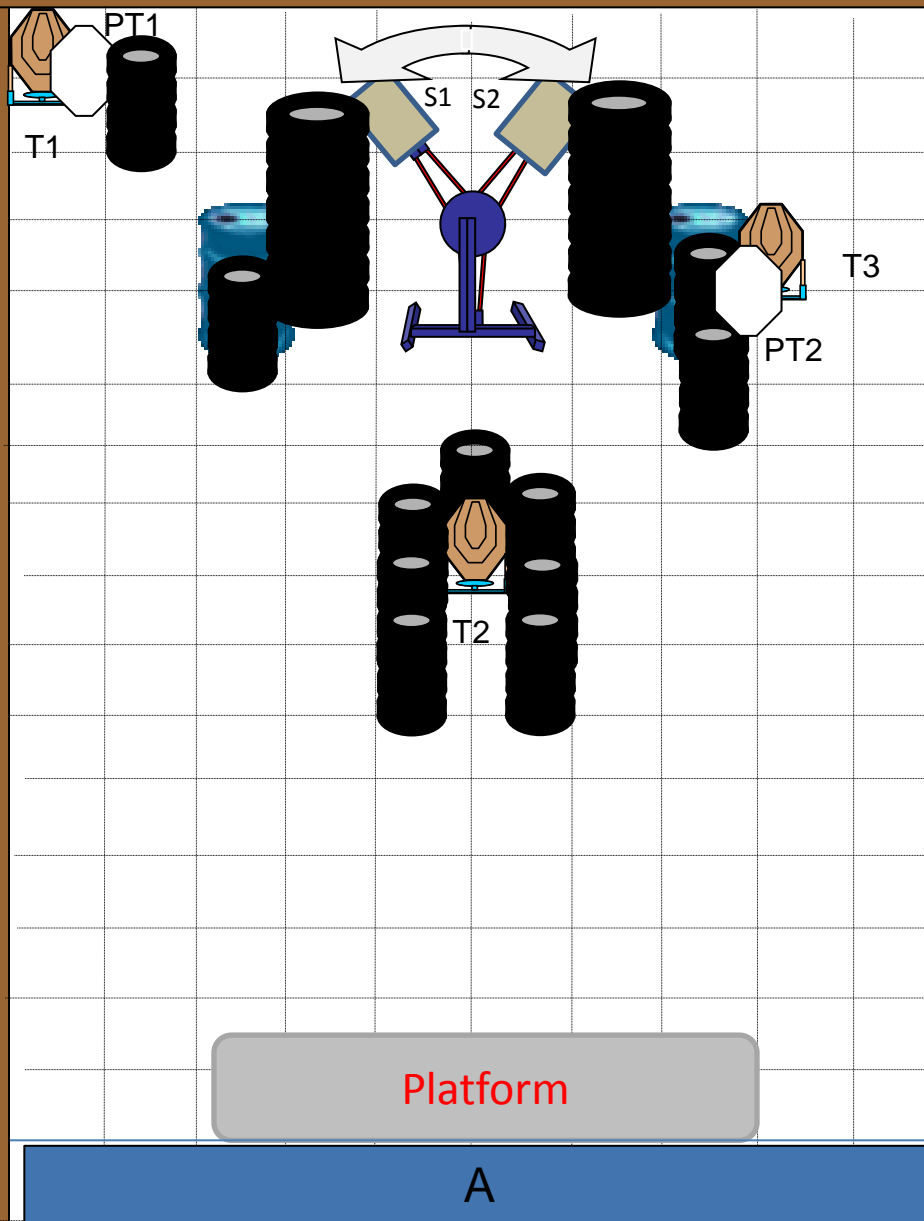
On audible signal, step onto the platform and shoot targets as they become visible. Targets may only be engaged from the platform. Pulling the wire at the centre of the platform activates swinging A4 targets S1 AND S2 which remain visible.

Penalties: As per latest IPSC rules.

Notes on To Range Builders

Arrange tires and targets so that the shooter has to engage at least one target from each extremity of the platform.

Range 3



RANGE OFFICER BRIEFING

Stage 1 **Rifle**
Eye Test!

Targets: 10 IPSC Targets
 4 Poppers
 6 Penalty Targets
 4 Plates
 3 Hanging Gongs

Scoring: Comstock

Distance: 10 – 340m

Min. Rounds: 31

Start: Audible Signal

Stop: Last shot

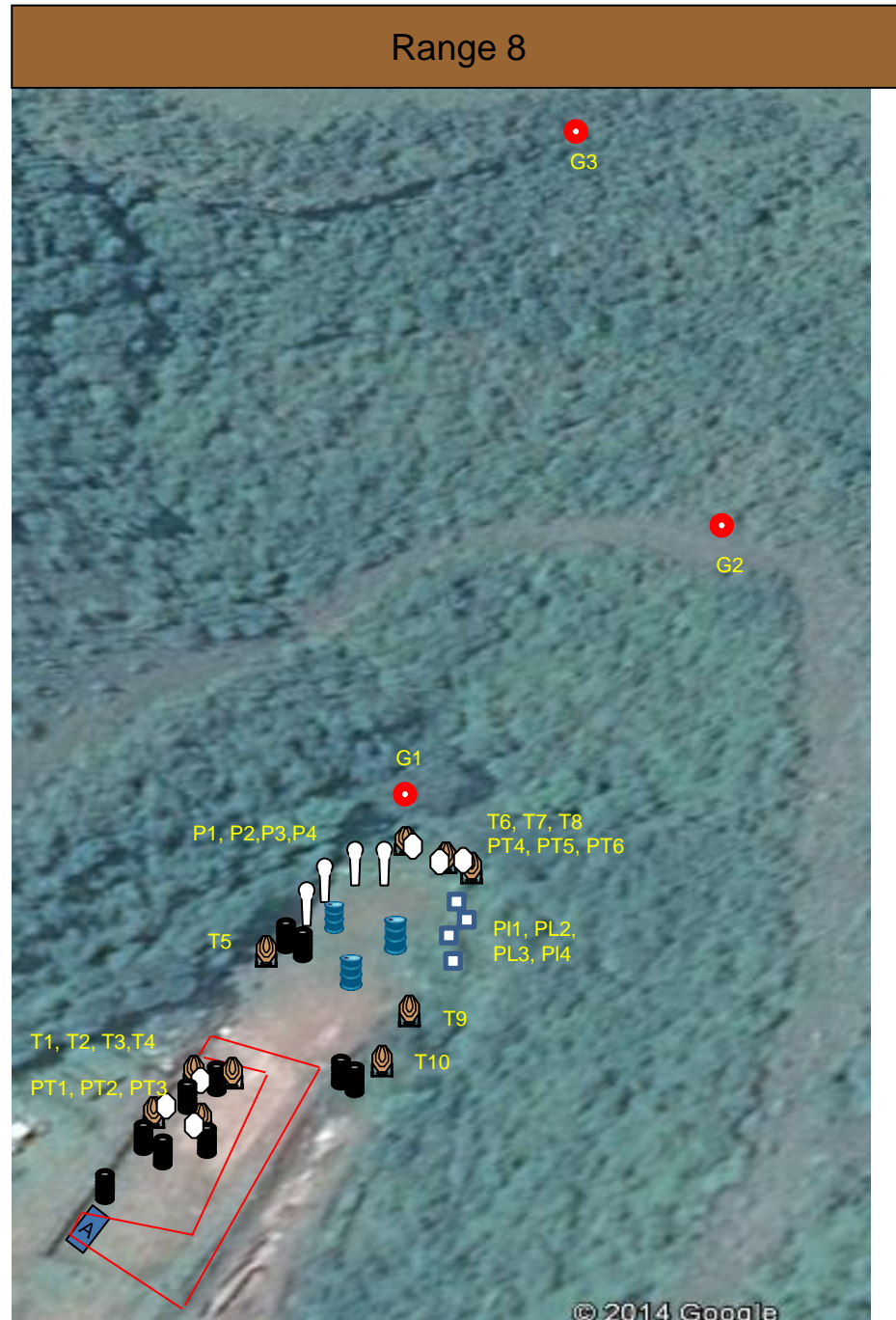
Briefing:

Competitor starts standing in area a, Rifle loaded chamber empty, option 1 and butt on hip, barrel facing downrange. On Audible Signal engage targets as they become visible whilst remaining in the demarcated area. The Gongs are counted as high scoring targets, 10 points for a hit. Watch the 180 degree rule.

Penalties: As per latest IPSC rules.

Notes on To Range Builders

1. Markers to be provided for 180 rule.
2. Plates and poppers must be shot from behind the 50m mark. Ensure that the end of the demarcated area allows 51 meter clearance from closest plate or popper.
3. Arrange tyres and drums so that the shooter can see no more than 2 targets from any point at the 50 meter mark. Allow all long range (> 80 meter) targets to be engaged from the 100 meter mark.



RANGE OFFICER BRIEFING

Stage 2: Shotgun
Stay Alert in the Bush!

Targets: 5 Poppers
 10 Plates
 5 Stationary clays
 5 Moving clays
 3 No-shoot targets

Scoring: Comstock

Distance: 10 - 40m

Min. Rounds: 25 – Bird Shot

Start: Audible signal

Stop: Last shot

Briefing: Competitor starts standing behind the line at Rock A. The shotgun is loaded (Option 1), safety on. Shotgun is held on hip, barrel pointing down range. On signal enter the area and follow the track, shoot targets as they become visible. P1 must be shot from behind the 1st charge line, P2 & 3 from the 2nd charge line and remaining front poppers and plates from the 3rd charge line. P1 activates double swinger clays F3&4, P2 activates runner clay F9, P3 activates turning clays F6&7 which will move away from the shooter, left to right. All moving clays remain visible.

Penalties: As per latest IPSC rules.

Notes on To Range Builders

1. Position stationary clays so that they are high and far on the right and low on the left. Ensure all clays are out of view when the shooter is close.
2. Plates and Poppers to be 30 meters beyond the end of the last charge line.
3. Avoid positioning targets near rocks which may cause danger to shooter.

Range 11 – Bush Lane

