

# **MPSA Handgun League 3**



**9 May 2015**  
**White River Shooting Club**

# MPSA League 3

## Hosted by

Witrivier Skietklub



White River Shooting Club

## STAGES

STAGE	NAME	MIN. ROUNDS	SCORING	STAGE WEIGT %
1	Take the lead	28	Comstock	20%
2	I am the bear	12	Comstock	9%
3	Doors	24	Comstock	18%
4	U Beauty	32	Comstock	23%
5	Balance	9	Comstock	7%
6	XXX	32	Comstock	23%
Total Rounds		137		

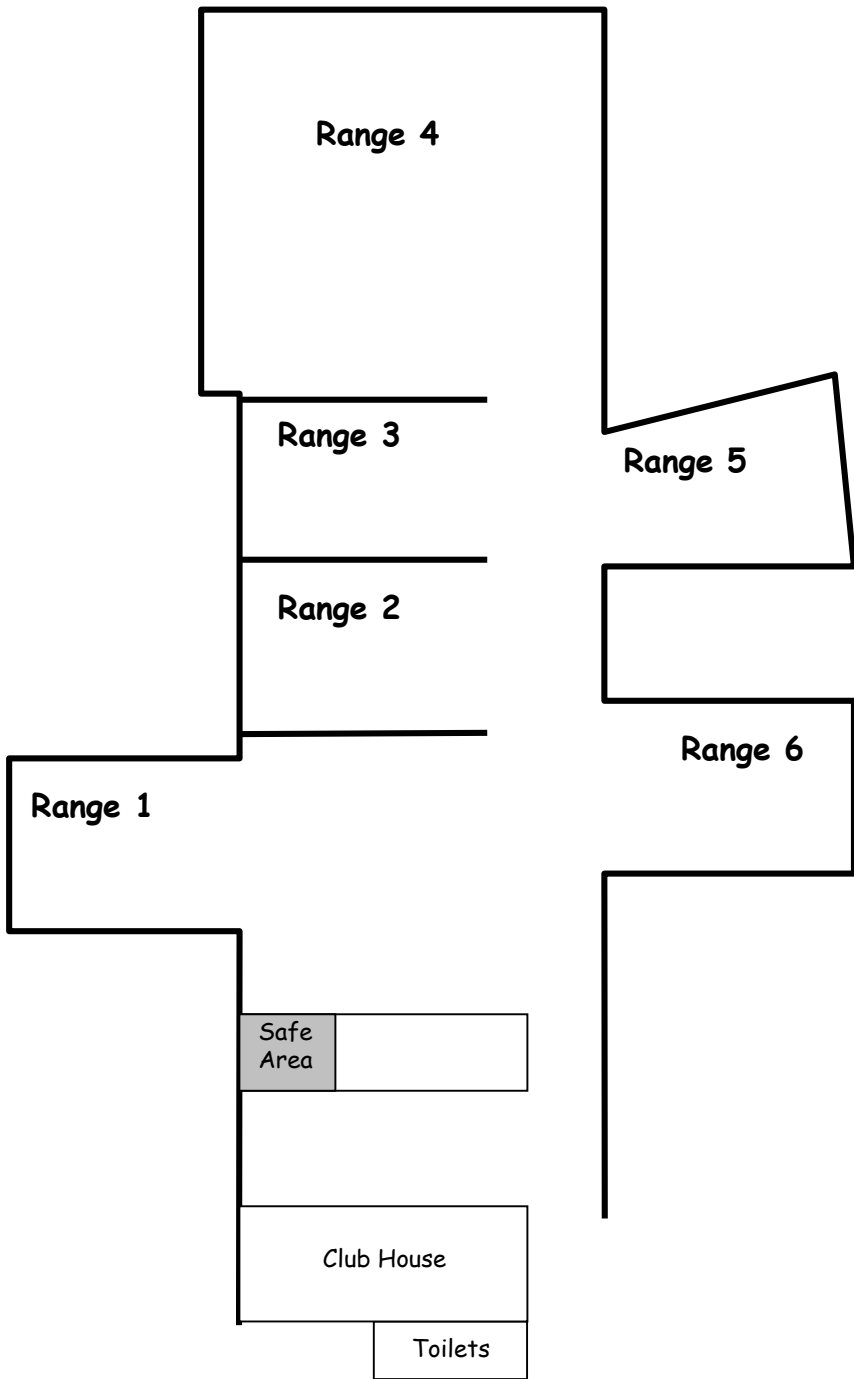
## RULES

- The competition will be run according to the current IPSC rules.
- The wearing of eye and ear protection will be required during all stages of the match for participants and spectators
- No testing of the range equipment will be allowed prior to or during the match
- Course design may be altered to enhance the stages / safety of all competitors and spectators.
- No bagging, unbagging or indexing will be allowed on the line
- Registration takes place from 07:00 to 08:30
- The RO briefing starts at 08:00
- The shooting competition commences at 08:30

MATCH DIRECTOR: Ray le Clus

ARBITRATORS: Three delegates to be appointed by Match Director as and when required

CHIEF RO: Johan Prinsloo



Stage	A	B/C	D	Penalties	Score	Time	Factor
1							
2							
3							
4							
5							
6							
7							
Total							

# RANGE OFFICER BRIEFING

Stage 1 (Range 1) : **Take the lead**

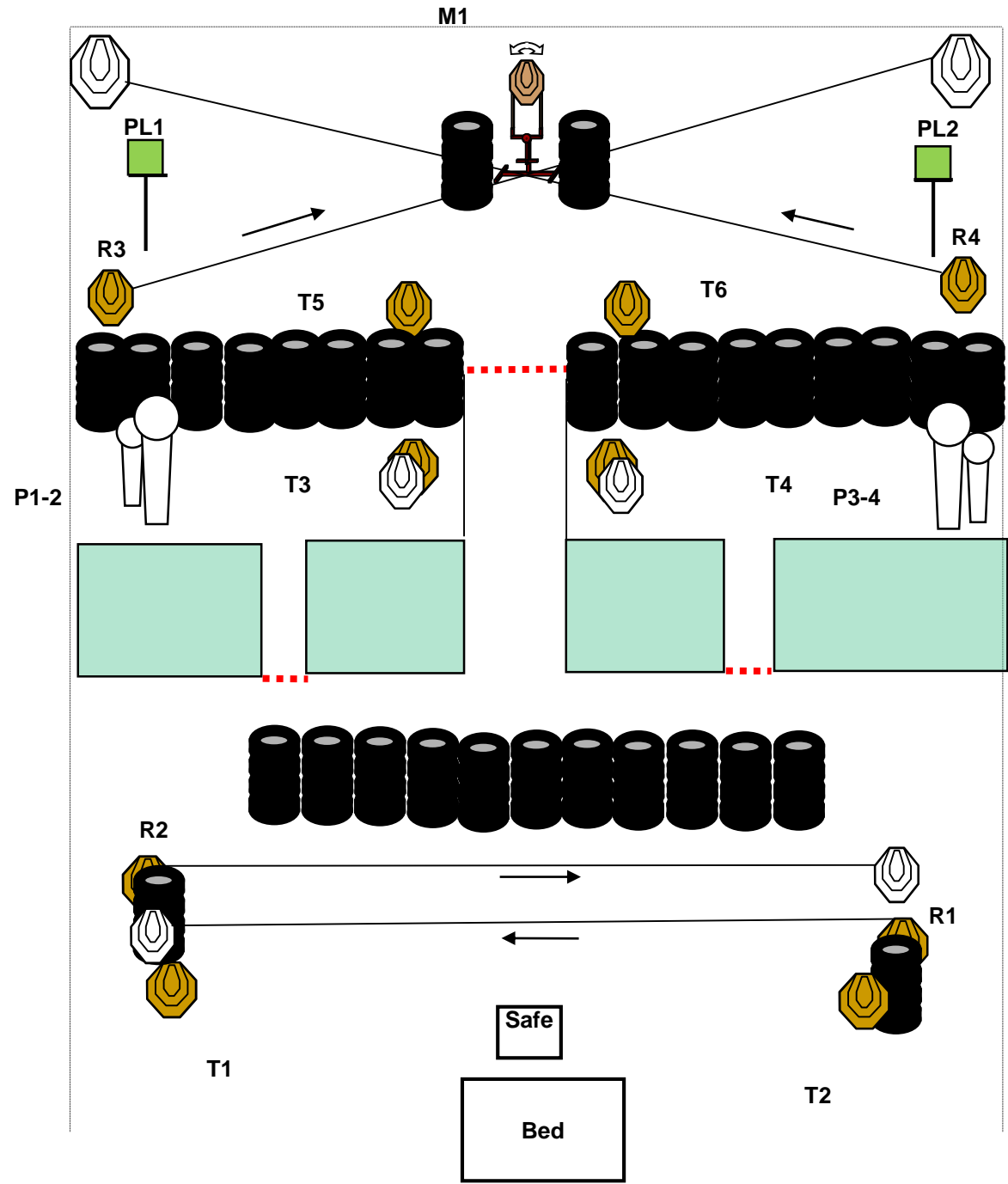
**Targets:**

- 11 IPSC Targets
- 6 No-shoot targets
- 4 Poppers
- 2 Plates

**Number of Rounds to be scored :** 28

**Start:** Audible Signal

**Briefing:** Competitor starts lying flat on bed, hands behind head, fingers interlaced. Firearm and all mags to be used, in safe. Firearm loaded, chamber empty. On signal engage targets as they become visible while remaining in the demarcated area. Safe door activates runner R1 and R2. PL1 activates swinger M1 and runner R3. PL2 activates swinger and runner R4. Swinger and runners remains visible. and will carry miss shot penalties.



# RANGE OFFICER BRIEFING

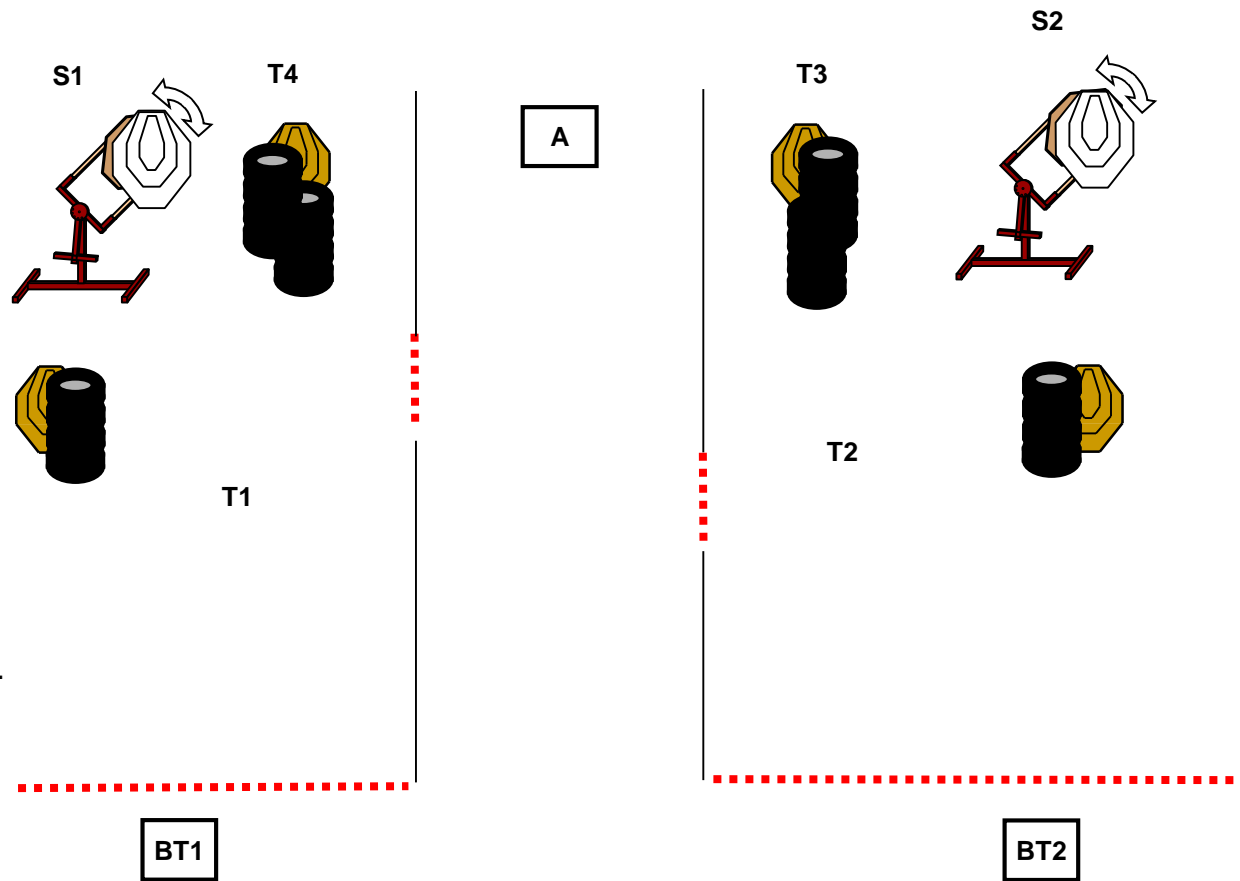
## Stage 2 (Range 2): I'm the bear

**Targets:** 6 Mini IPSC Targets  
2 No-shoot targets

**Number of rounds to be scored :** 12

**Start:** Audible Signa

**Briefing:** Competitor starts at A, standing upright arms relaxed at sides, facing down range. Firearm is loaded and holstered. On signal engage targets as they become visible, while remaining in the demarcated area. Bear trap BT1 activates swinger S2 and bear trap BT2 activates swinger S1. Swingers remain visible and will carry miss shot penalties.



# RANGE OFFICER BRIEFING

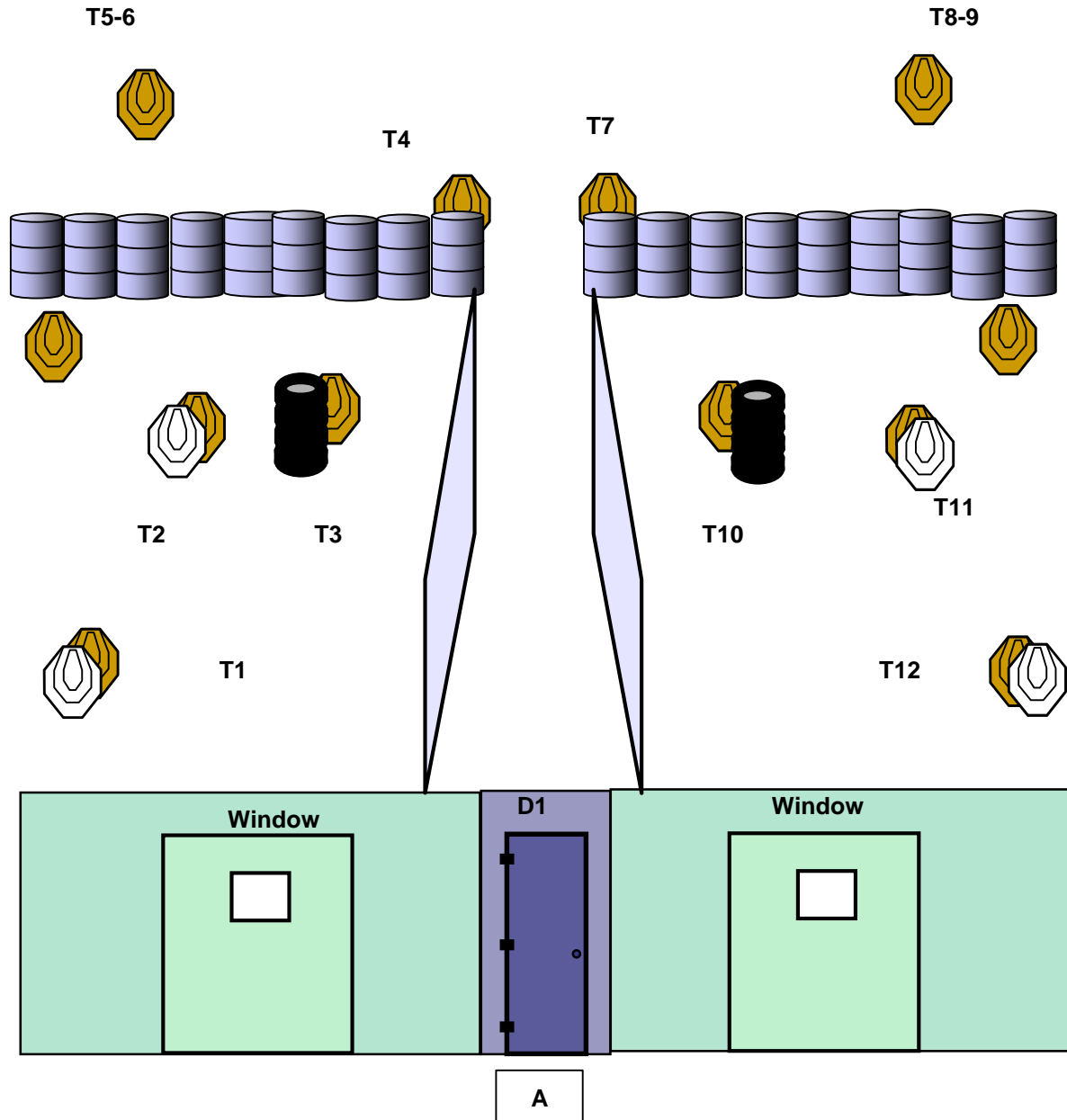
## Stage 3 (Range 3): Doors

**Targets:** 12 IPSC Targets  
4 No-shoot targets

**Number of rounds to be scored :** 24

**Start:** Audible Signal

**Briefing:** Competitor starts at A, standing upright, facing down range, hands relaxed at sides. Gun is unloaded and holstered. On signal engage targets as they become visible. .



# RANGE OFFICER BRIEFING

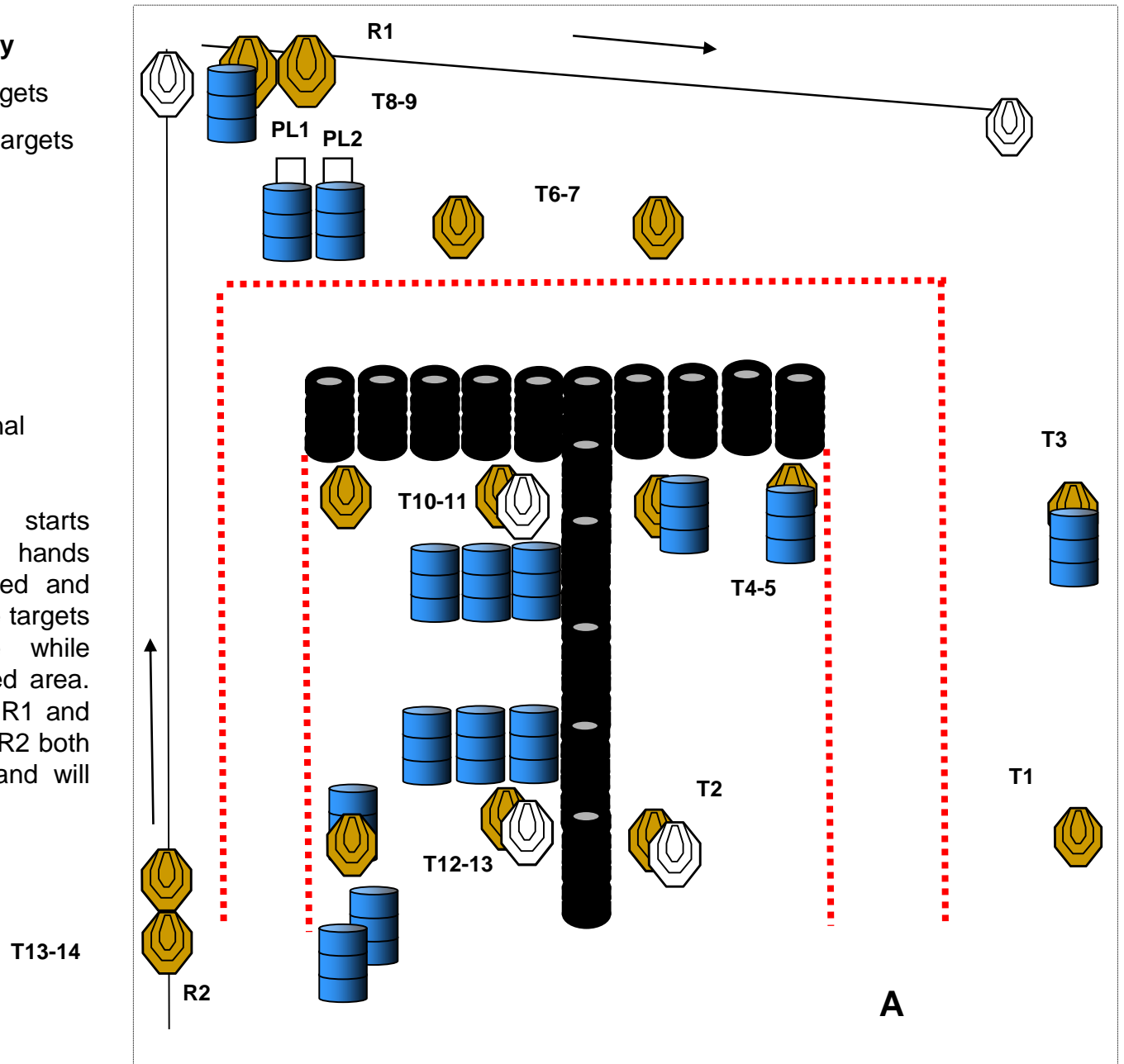
## Stage4 (Range 4): U Beauty

**Targets:** 15 IPSC Targets  
5 No-shoot targets  
2 Plates

**Number of rounds to be scored :** 32

**Start:** Audible Signal

**Briefing:** Competitor starts at A, facing down range hands surrender. Firearm is loaded and holstered. On signal engage targets as they become visible while remaining in the demarcated area. Plate PL1 activates runner R1 and plate PL 2 activates runner R2 both of which, remains visible and will carry miss shot penalties.



# RANGE OFFICER BRIEFING

## Stage 5 (Range 5): Balance

**Targets:** 6 IPSC Targets  
4 No-shoot targets  
3 Plates

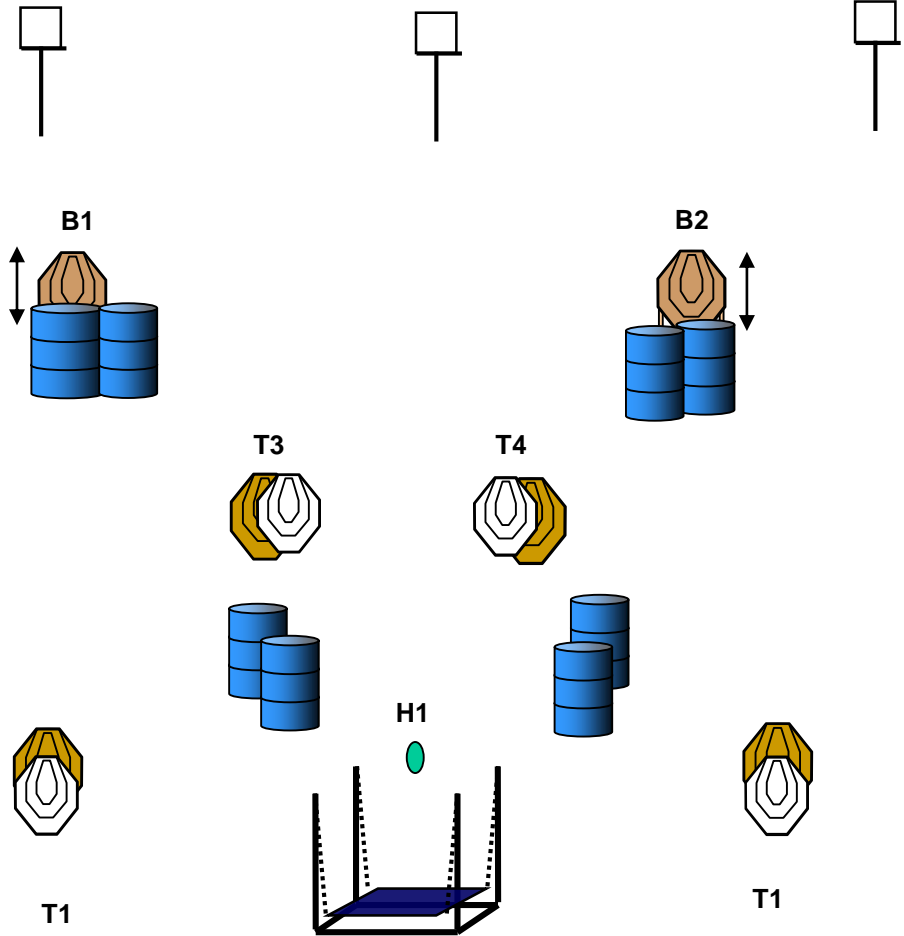
**Number of rounds to be**

**scored :** 9

**Start:** Audible Signal

**Briefing:** Competitor starts standing on unstable platform, hands on head, fingers interlaced, facing down range. Firearm is loaded and holstered. On signal engage targets as they become visible while remaining on the platform. H1 (hand activator) activates Bobber B1 and B2, which remain visible and will carry miss shot penalties.

PL1-6





# RANGE OFFICER BRIEFING

Stage 6 (Range 6): **XXX**

**Targets:** 14 IPSC Targets  
8 No-shoot targets  
4 Plates

**Number of rounds to be scored :** 32

**Start:** Audible Signal

**Briefing:** Competitor starts standing upright at A or B facing downrange, hands relaxed at sides. Firearm is loaded and holstered. On signal engage targets as they become visible whilst remaining in the demarcated area.

