

# MPSA – Shotgun Tournament 1 - 2019



- **VENUE:** **Ngodwana Shooting Range**
- **DATE – RIFLE:** 09<sup>th</sup> March 2018 – 7 STAGES
- **REGISTRATION:** 07H30 to 08H15
- **RO BRIEFING:** 07H45 to 08H30
- **START :** 08H30 Sharp
- **ENTRY FEE:** R200.00
- The Ngodwana 2 Gun shoot has two separate events. Each will have its own entry fee payable through MPSA prior to the events.
- Range Officers be reimbursed for each event, for each day. Shotgun 09<sup>th</sup> March, rifle 10<sup>th</sup> March.
- Refreshments will be on sale both days.
- Accommodation available at Aloes Country Inn (Dave Mobile : 084 712 1659)
- Camping at the Range is Permitted at no charge. (Potable water and Toilets available on the range)

## **Note to Shooters / Spectators**

**Vehicle Access on to the range is restricted.**

**No Parking on the range please.**

**For your own safety, No climbing on or over walled barricades.**

**Camping is permitted at the range, but facilities are limited to water and toilet.**

## **Sportsman Like Behavior – Work Together!**

- Remain with your detail through out the shoot.
- Help patch, score and pick up poppers and plates, every stage.
- Help others with collection of “Doppies” after every shoot.
- Sign your score sheet at the end of the stage. Vanishing shooters get ZERO score.

## **RULES**

- The competition will be run according to the current IPSC rules.
- The wearing of eye and ear protection will be required during all stages of the match for participants and spectators
- No testing of the range equipment will be allowed prior to or during the match
- Additional non shoots or barricades may be added to stages to enhance safety of all competitors and spectators
- No bagging, un-bagging or indexing will be allowed on the line
- No Ammo permitted in safety areas

**MATCH DIRECTOR:**

TBA

**RANGE MASTER:**

TBA

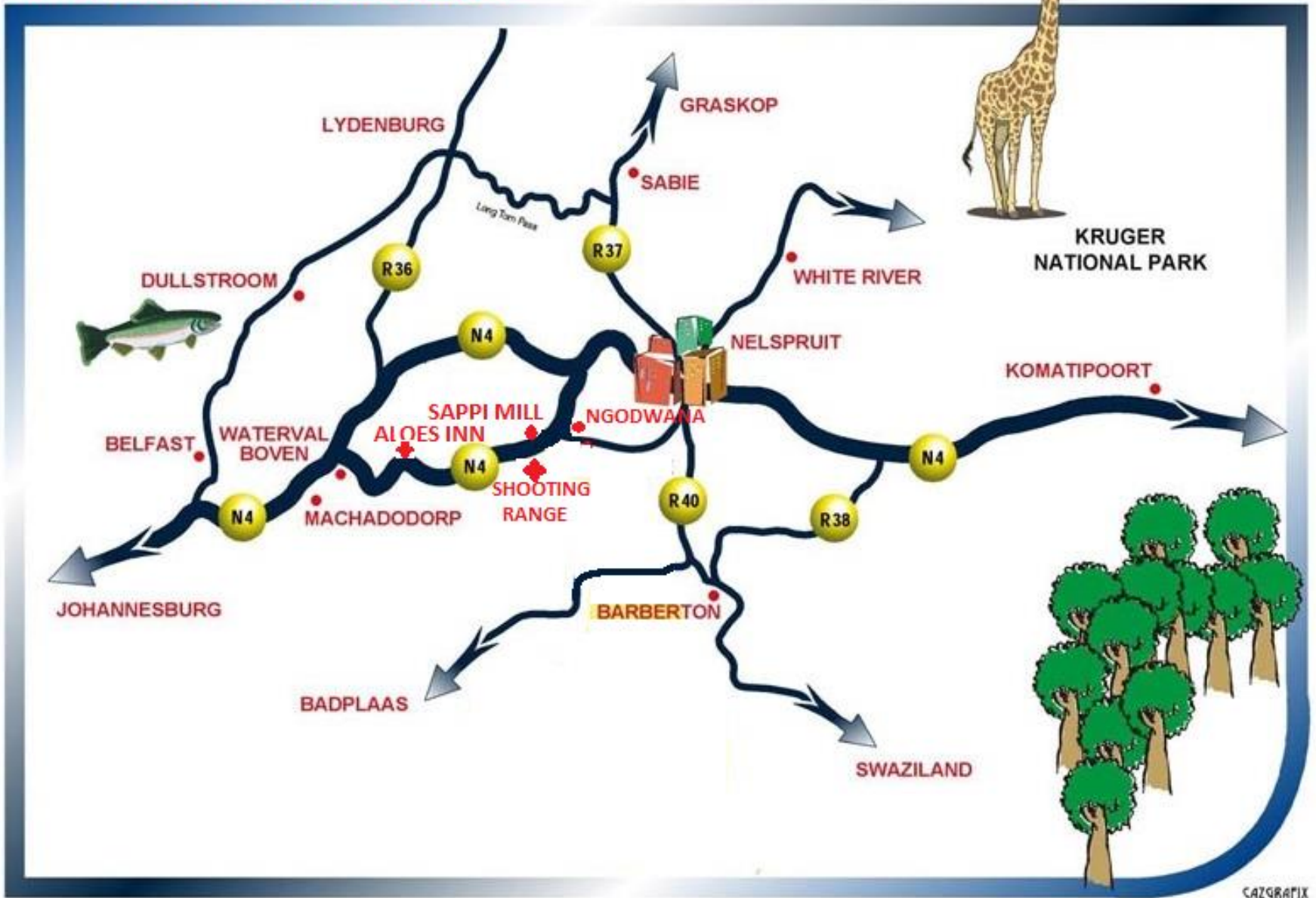
**CRO**

TBA

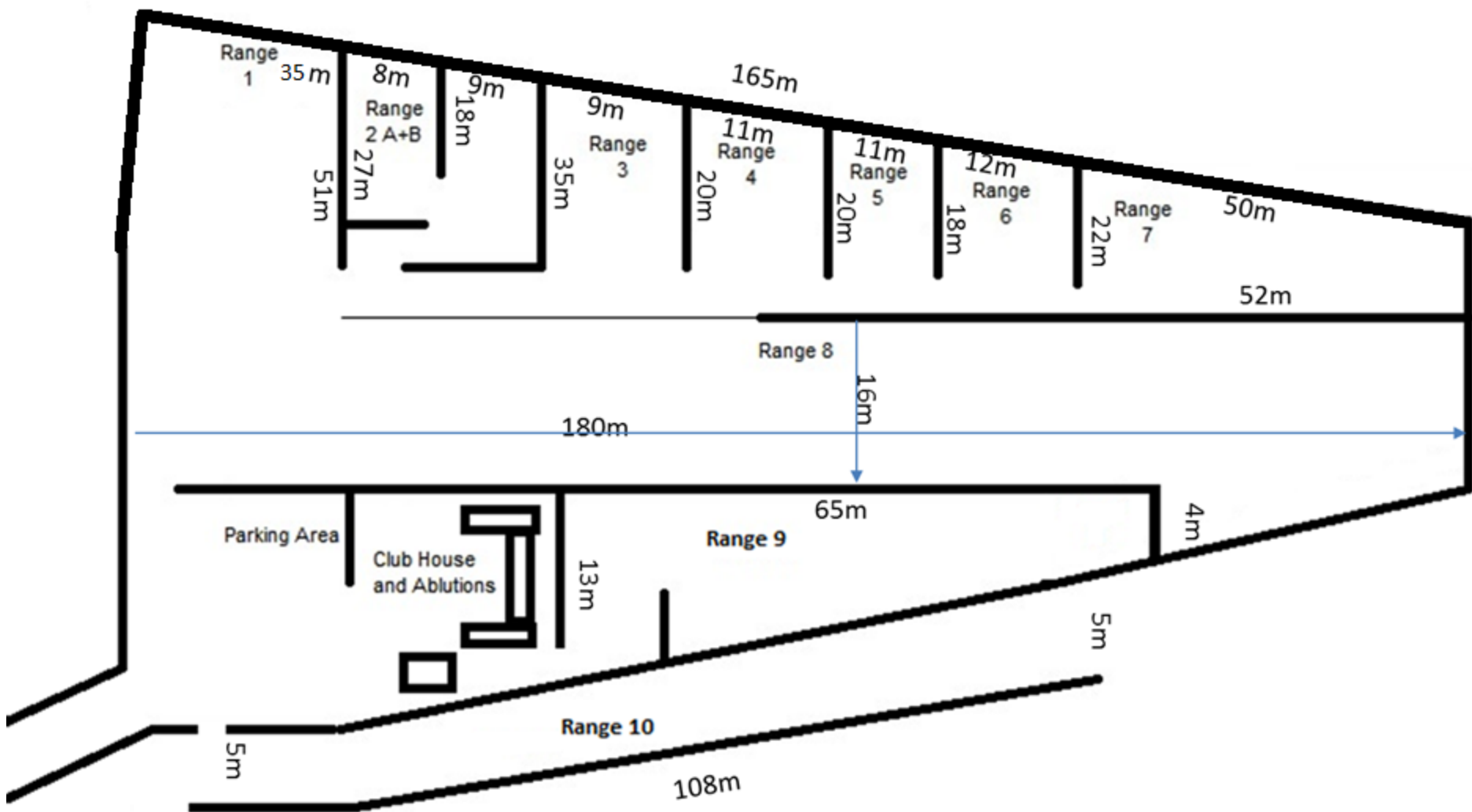
**ARBITRATORS:**

Three delegates to be appointed by Match Director as and when required.

# MAP TO NGODWANA SHOOTING RANGE +



# Ngodwana Shooting Range Lay-out



# MPSA Shotgun Level II

## MATCH 1

09<sup>th</sup> March 2019

7 Stages

Minimum of 126 Rounds Required

15 Buck shot and 111 Bird Shot

Note :

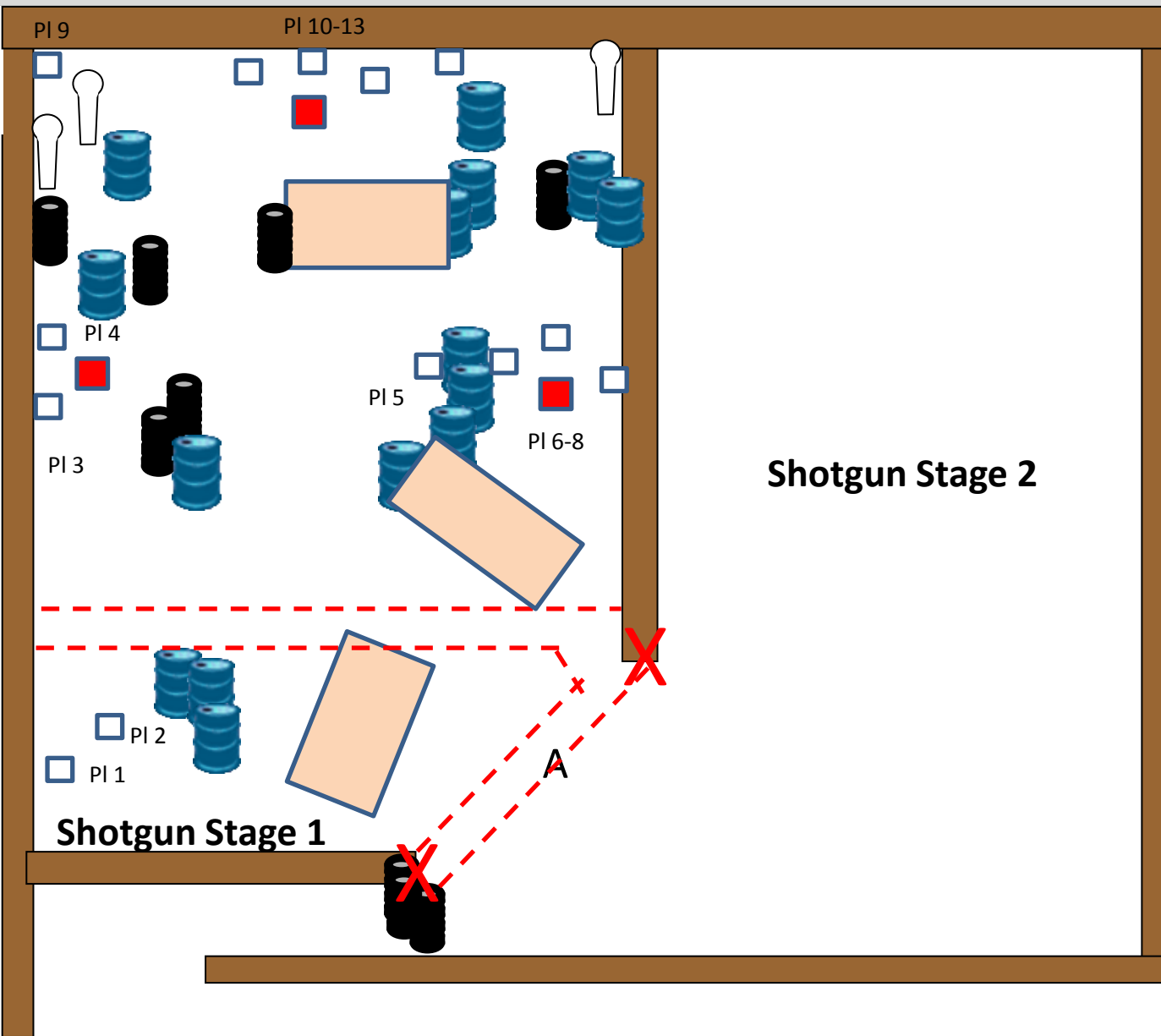
All Targets will be White

All paper no Shoots will be Brown with a Red Cross

All steel no shoots will be red

# Shotgun Stage 1 - Range 2A – Medium Courses – (Ducking and Diving - Shotty)

**START POSITION:** Shooter starts standing at A as indicated, facing down range. Shotgun Loaded Option 1 and held in the ready position.



## STAGE PROCEDURE

On audible start signal engage targets as they become visible, whilst remaining in the demarcated area.

**Note : The shotgun must not point beyond the flags X and X.**

**DISTANCES: 8 to 20 m**

## MINIMUM ROUNDS:

- 16 Bird Shot
- SCORING: 80 points
- 13 x Plates
- 3 x Poppers
- 3 x No shoot targets.

## Note to Range Builders:

- Ensure that the steel targets are at least 7 meters from any one firing point.
- Ensure that PI 1 and PI 2 are left hand shots.
- Ensure that PI 6 and 7 are right hand shots.
- For plates 3, 4, 5, 9 to 13, allow the shooter to pick from any number of shooting positions, whilst transitioning.
- Place flags X and X and branding, such that there is no danger to shooters on range 2B.

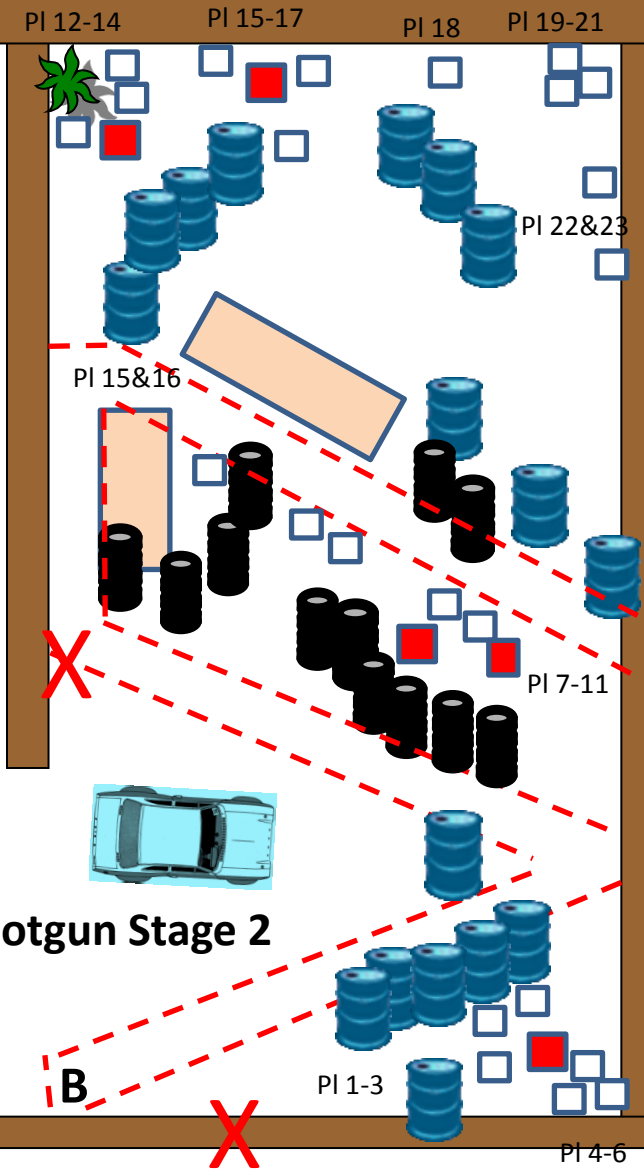
# Shotgun Stage 2 - Range 2B – Short Courses – (Zig Zag)

**START POSITION:** Shooter starts standing at B as indicated, facing down range. Shotgun Loaded Option 2 and held in the ready position.



Shotgun Stage 1

Shotgun Stage 2



**STAGE PROCEDURE**  
 On audible start signal engage targets as they become visible, whilst remaining in the demarcated area. **This is a 270 degree range, and the shotgun must not point beyond the flag X and X.**

**DISTANCES:** 10 to 25 m

**MINIMUM ROUNDS:**  
 16 Bird Shot  
**SCORING:** 115 points  
 23 x plates  
 5 x No shoot targets.

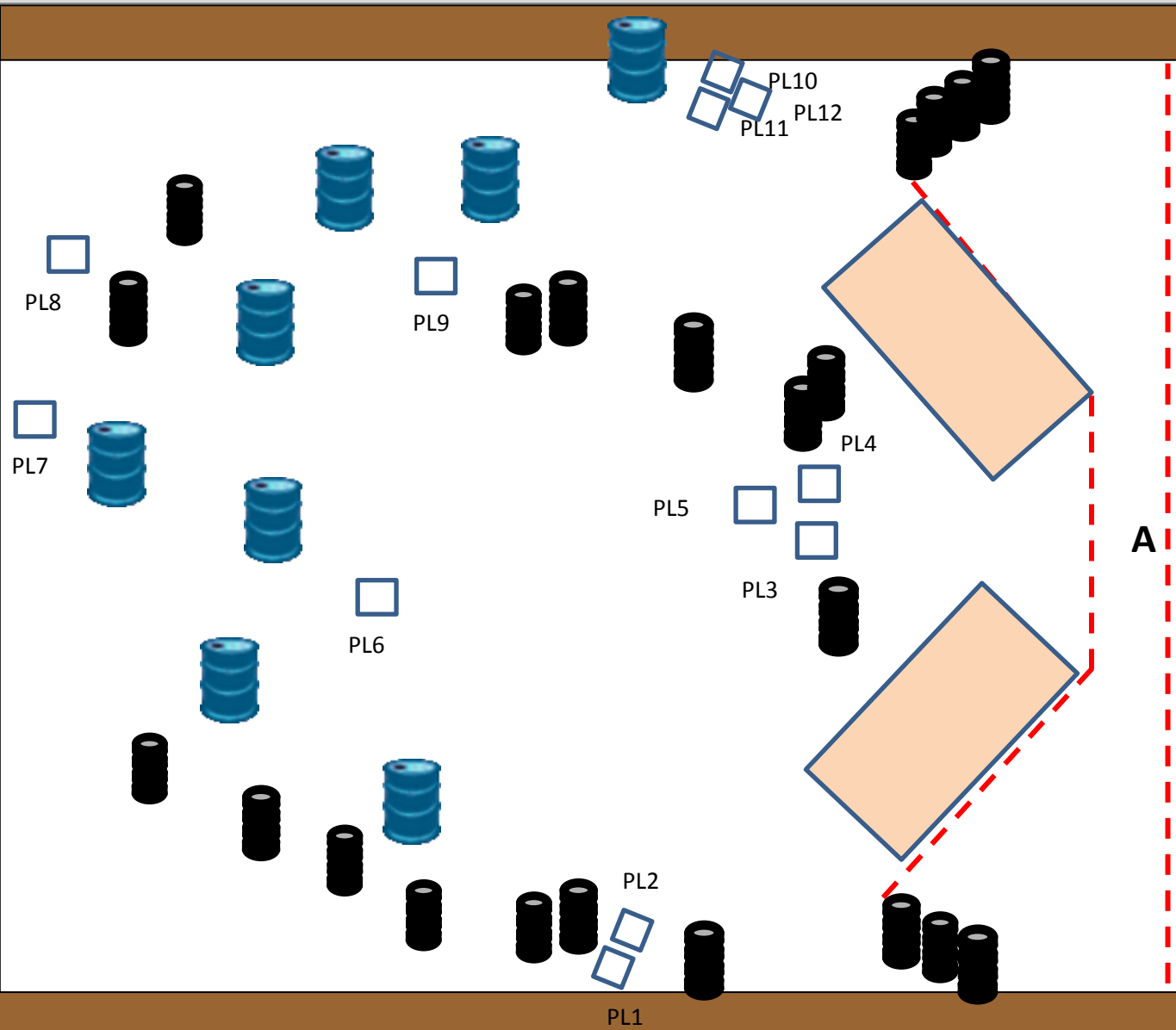
**Note to Range Builders:**

Ensure that the steel targets are at least 7 meters from any one firing point.  
 Ensure that PI 1 to PI 3 are only seen from the start position.  
 Ensure that PI 4 to 6 are not see until the shooter passes the drums and the end of the starting "straight away".  
 For plates 7 to 11, allow for overlaps so that the shooter may hit more than one plate with each shot, but ensure the plates do not knock each other over.  
 PI 13 and 14 should be close enough to fall with one shot.  
 Plates 19 to 21 should be close enough for all three to fall with one shot.  
 Place flags X and X and branding, such that there is no danger to shooters on range 2A.



# Shotgun Stage 3 - Range 3 – Short Course – (Dancing Delight)

**START POSITION:** Shooter starts at A, shotgun not loaded, option 3 and held in the ready position.



**STAGE PROCEDURE**  
On audible start signal engage targets as they become visible.

**DISTANCES:** 8 to 20 m

**MINIMUM ROUNDS:**  
7 Bird shot

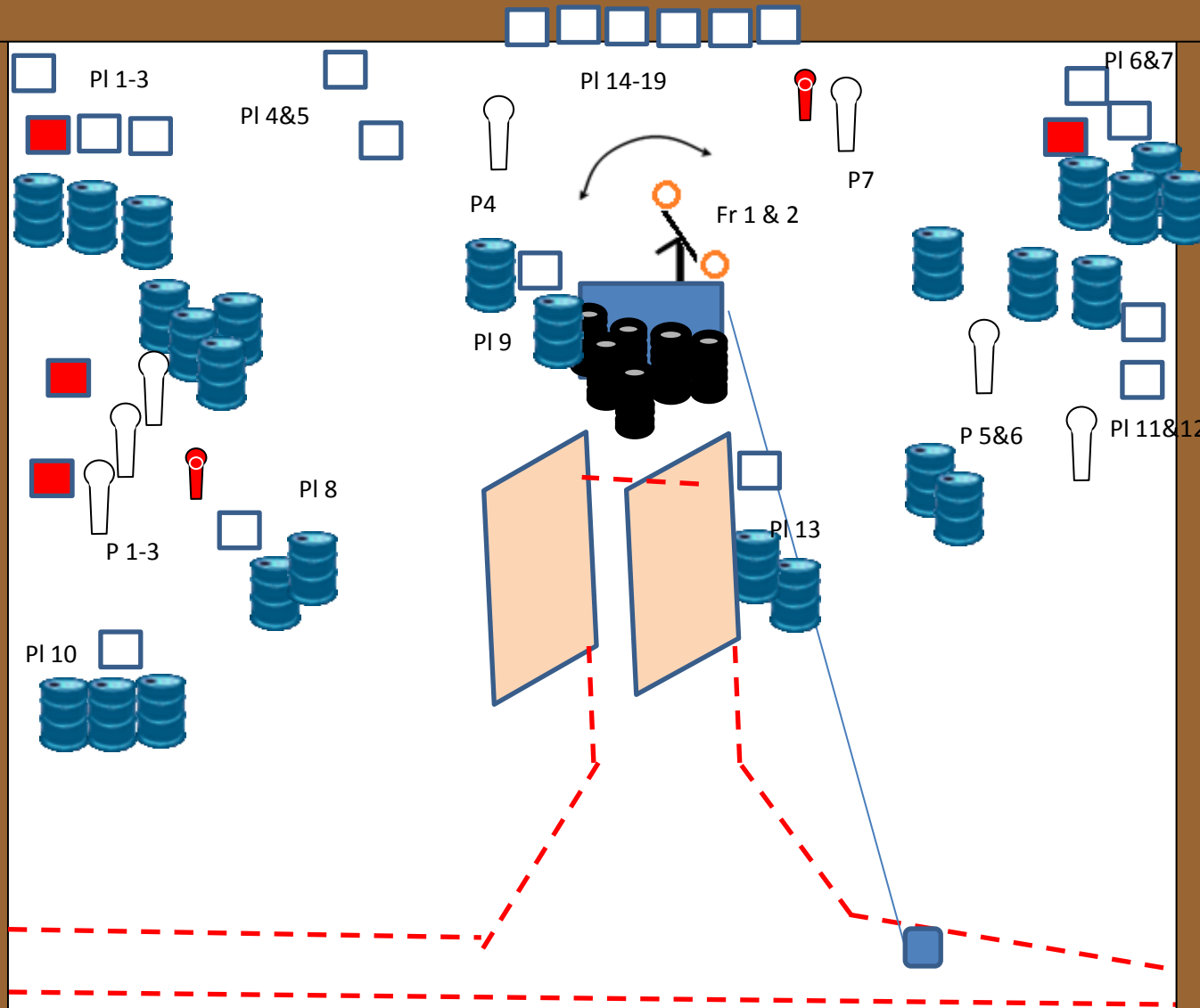
**SCORING:** 60 points  
12 Plates

**Note to Range Builders:**  
Ensure minimum safety distance of 7 meters is maintained from the edge of the branding.  
Arrange Plates 1 & 2 to drop with one shot.  
Arrange Plates 3 4 and 5 such that any two can be dropped with one shot.  
Arrange Plates 10 to 12 for all three to drop with one well places shot.



# Shotgun Stage 4 - Range 4 – Long Course (Not that easy)

**START POSITION:** Shooter starts anywhere in the demarcated area, facing down range, Shotgun loaded option 1, barrel parallel to the ground and held in the weak hand.



## STAGE PROCEDURE

On audible start signal engage targets as they become visible, whilst remaining in the demarcated area. Stepping hard on the bear trap will activate two swinging frangibles, which will remain visible and which will carry drop shot penalties.

**DISTANCES:** 7 to 20 m

**MINIMUM ROUNDS:**  
28 Bird

**SCORING: 140 points**  
19 Plates  
7 poppers  
2 Swinging Frangible Targets  
6 no shoot targets

### Note to Range Builders:

Ensure minimum safety distance of 7 meters is maintained from the edge of the brandering. Arrange PL3 such that it can only be seen from the extreme right of the firing line. Arrange PI 9 so that it can only be seen from the extreme left of the firing line. Arrange the barricades such that P-3, P576, PI8, PI 1 and PI12 can only be seen from the rear section of the firing line and PI 1&2, and PI 6 & 7 can only be shot from the front of the charge line at the end of the brandering.

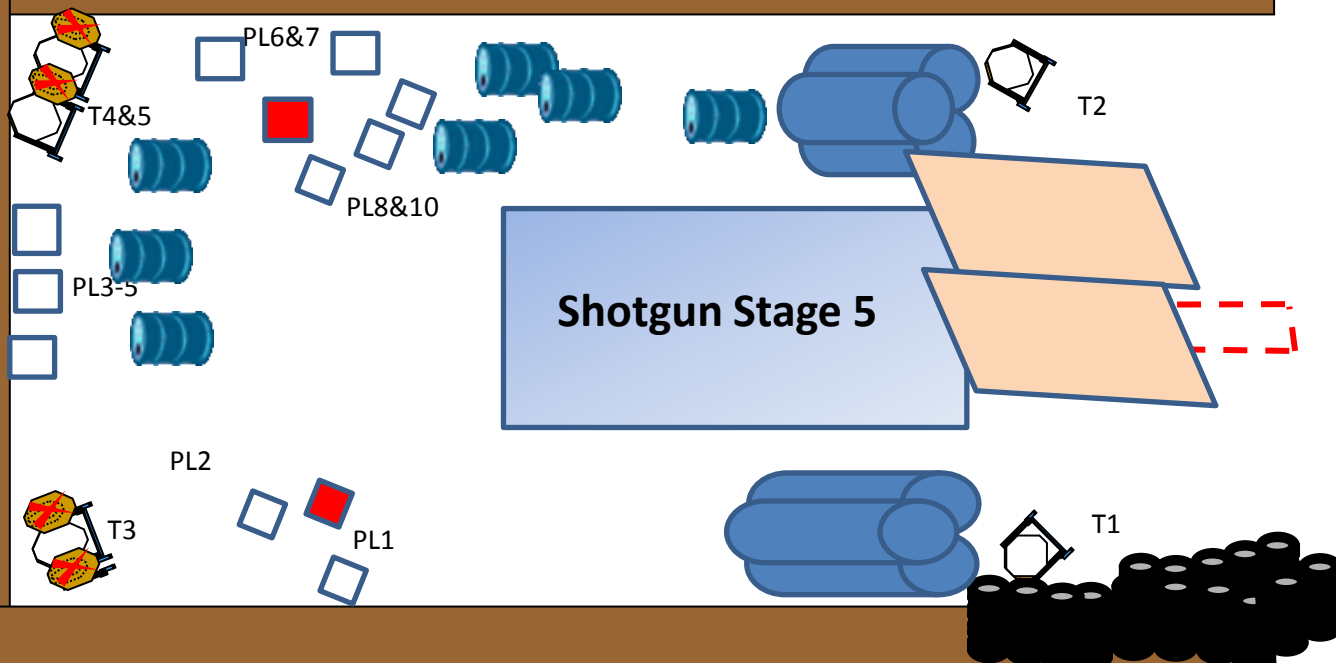


# Shotgun Stage 5 - Range 5 – Medium Courses – (Circles and Holes)



**START POSITION:** Shooter starts anywhere in the demarcated area, Shotgun loaded option 1.

## Shotgun Stage 6



### STAGE PROCEDURE

On audible start signal engage targets as they become visible, whilst remaining in the demarcated area.

**DISTANCES:** 10 to 20 m

### MINIMUM ROUNDS:

15 Buck Shot (9 pellets max)

SCORING: 100 points

10 Plates

5 IPSC Targets

6 no shoot targets

### Note to Range Builders:

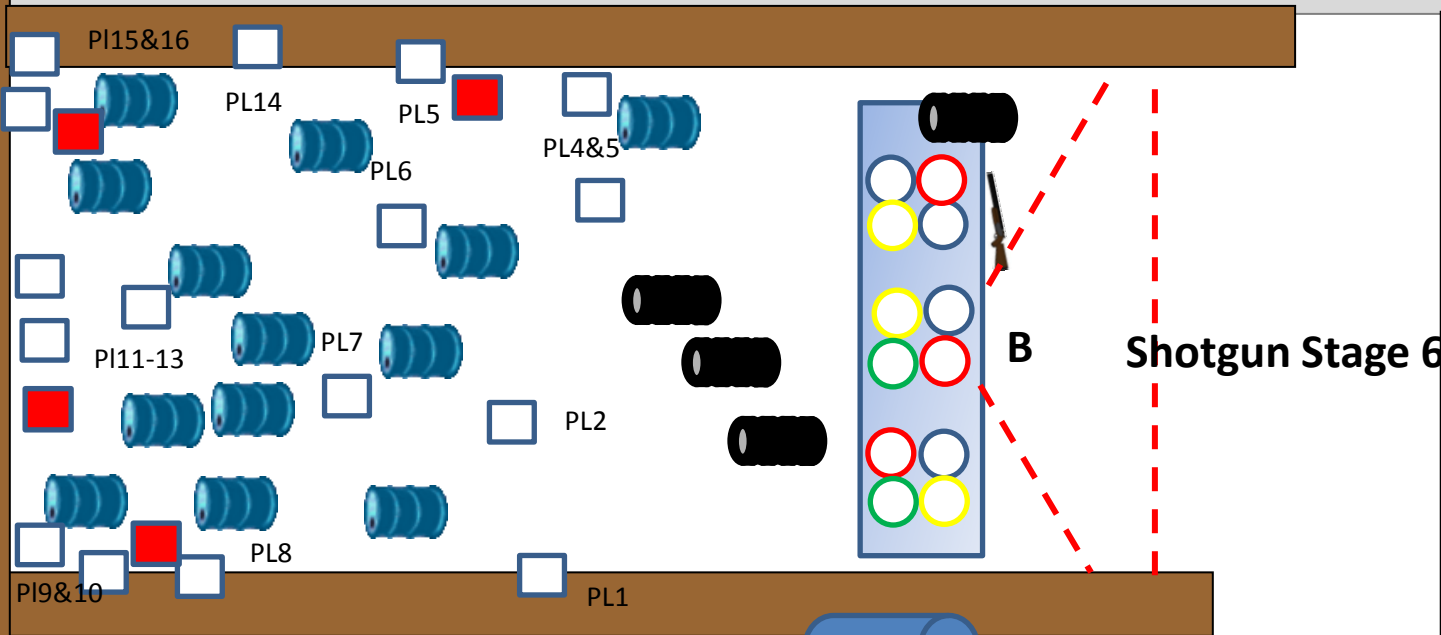
Ensure safety distance of at least 7 meters.

Arrange targets and barricades such that the shooters have to reach out of the two side windows of the container with at least the end of their barrels to engage all or any targets visible from within the container.

# Shotgun Stage 6 - Range 6 – Medium Courses – (Circles and Holes)



**START POSITION:** Shooter stands at B, shotgun loaded Option 2, and is on the gun rack. The shooter is facing up-range, with both shoulders touching the barrier. The shotgun on gun rack.



## STAGE PROCEDURE

On audible start signal retrieve the shotgun and engage targets as they become visible, whilst remaining in the demarcated area.

**DISTANCES:** 10 to 20 m

## MINIMUM ROUNDS:

- 16 Bird Shot
- SCORING: 80 points
- 16 Plates
- 4 no shoot targets

## Note to Range Builders:

Stage 4 - arrange PL 2&3, PL 5&6 and PL 7&8 close to allow one shot to drop both plates.

Stage 5 – arrange PL 4 and 5 so that no shoots are very tight if engaged from position B, but are clear of the targets if engaged on the left side of the wall.

Arrange PI 6 so that it can be engaged from B or down the right wall. PI 7 should be visible only from the Far Right of the firing line.



# Shotgun Stage 7 – Range 9 – Medium Course (Where do I Go?)

**START POSITION:** Shooter starts standing in the demarcated area, facing down range, The shotgun is loaded option 1 and held in the ready position.

## STAGE PROCEDURE

Shooter starts anywhere in the demarcated area. On audible start signal engage targets whilst remaining in the demarcated area.

**DISTANCES:** 7 to 25 meters.

**MINIMUM ROUNDS:** 16

**SCORING:** 80 points

**TARGETS:**

18 Plates, 4 No shoots

