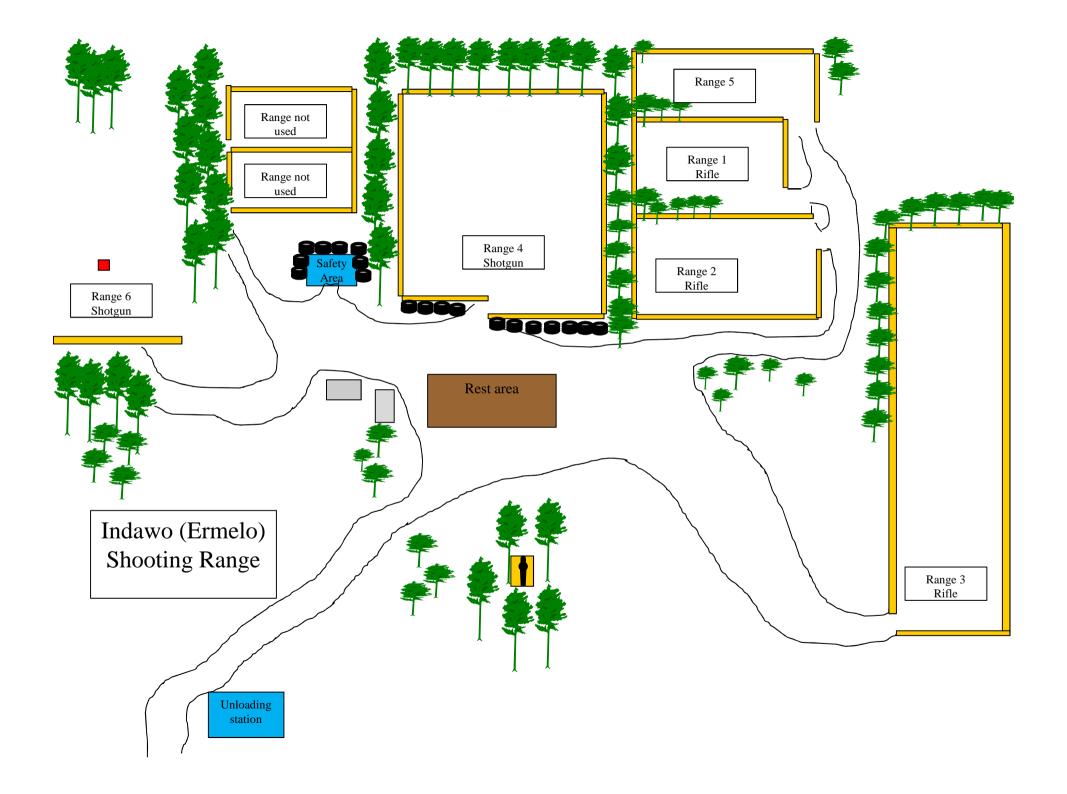
# MPSA 3-Gun League 1 (RIFLE & SHOTGUN Only)

01 MARCH 2014
EPSC (Indawo) Shooting Range
Ermelo



## **Directions**

Enter Ermelo and move into Kerk Street. Follow Kerk Street in direction of Ammersfoort to intersection where the big Engen garage is on your left and the Game Centre opposite it. Turn left and go up Voortrekker Street in the direction of Piet Indawo Retief. Continue on this road for about 15km. You Guest Lodge will pass several mines and the Camden Power Station. Approximately 5km after Camden is the INDAWO guest lodge on your left. Enter there. Camden Power From To Piet Breyten Retief Ermelo From Hendrina Kerk-Street From Ammersfoort Medi clinic Hospital From Bethel

Stage 1: Run Around (Rifle)

**Targets:** 8 IPSC mini-targets

4 no-shoot targets

Scoring: Comstock

**Distance:** 10m – 15 m

Min. Rounds: 16

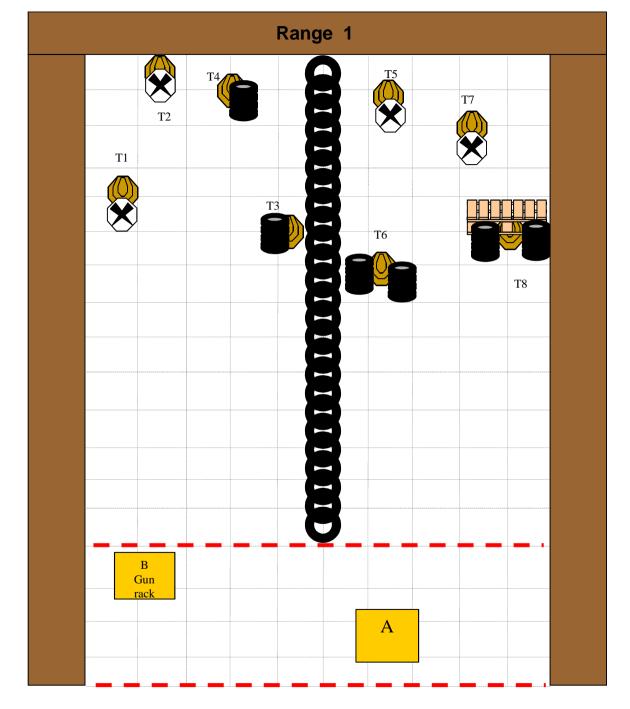
**Start:** Audible signal

**Stop:** Last shot

**Start position**: Competitor starts standing in block "A" with hands relaxed at sides facing downrange.

**Ready condition**: Firearm is on gun rack in block "B" in option 2 (magazine filled and fitted, chamber empty and action closed).

**Procedure**: On signal move to block "B" to retrieve firearm, then engage the targets as they become visible whilst remaining in demarcated area. A compulsory magazine change must be made before engaging T5-T8



Stage 2: House Dance (Rifle)

**Targets:** 10 IPSC targets

4 no-shoot targets

Scoring: Comstock

**Distance:** 10 - 15m

Min. Rounds: 20

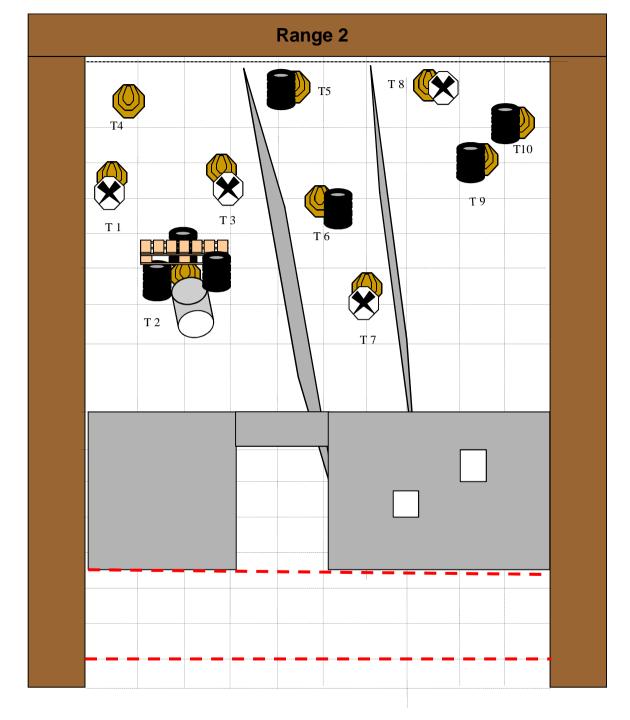
**Start:** Audible signal

**Stop:** Last shot

**Start position**: Competitor starts standing facing downrange anywhere in the demarcated area, holding rifle with strong hand only, forestock held and butstock clutched under arm against body. Weak hand relaxed at side.

**Ready condition**: Firearm is in option 2 (magazine filled and fitted, chamber empty and action closed).

**Procedure**: On signal engage targets as they become visible through the apertures whilst remaining in the demarcated area.



Stage 3: SNIPER (Rifle)

Targets: 10 IPSC targets

1 plate

1 no-shoot plate

4 no-shoot targets

Scoring: Comstock

**Distance:** 10 - 150m

Min. Rounds: 21

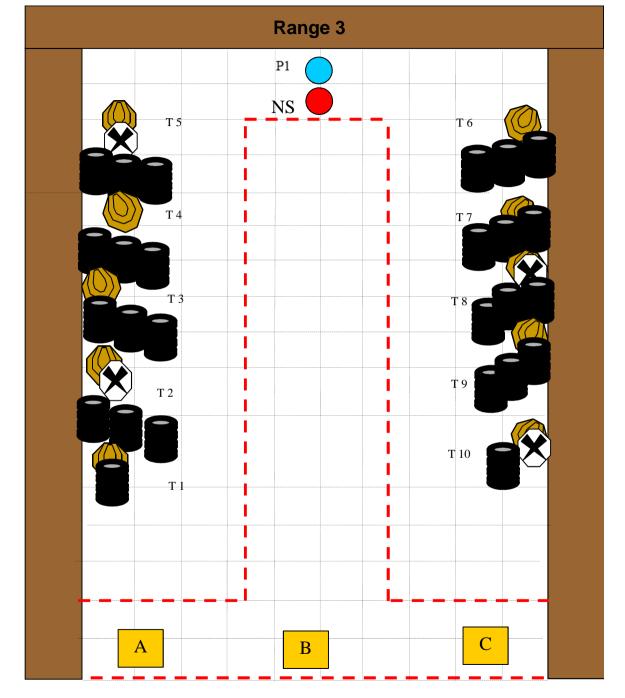
Start: Audible signal

**Stop:** Last shot

**Start position**: Competitor starts in either block A, B or C, facing downrange in the **prone position**, with firearm lying flat on the ground, in front of the competitor's shoulders.

Ready condition: Firearm option 1 (loaded).

**Procedure**: On signal **shoot down the plate** (w.i. only visible from the prone position in the starting blocks), and **thereafter the targets** as they become visible whilst remaining within the demarcated area.



Stage 4: One night stand (Shotgun)

**Targets:** 3 Poppers

1 Mini-popper

4 plates

Scoring: Comstock

**Distance:** 10 - 20 m

Min. Rounds: 8

Start: Audible signal

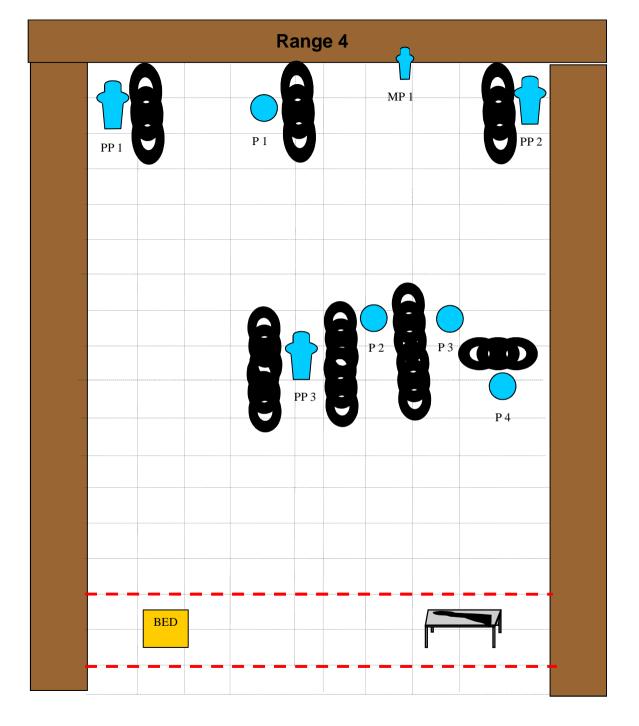
Stop: Last shot

**Start position**: Competitor lies flat on back on bed with fingers interlaced on stomach.

**Ready condition**: Firearm is placed on table, pointing downrange, in option 2 (loaded, chamber empty and action closed)

**Procedure**: On signal engage targets as they become visible whilst remaining in the demarcated area.

Note: No 2-9 shot to be used only.



Stage 6: Pigeon (Shotgun)

**Targets:** 5 High scoring frangible

clay targets

Scoring: Comstock

**Distance:** 10 – 15 m

Min. Rounds: 5

Start: Audible signal

**Stop:** Last shot

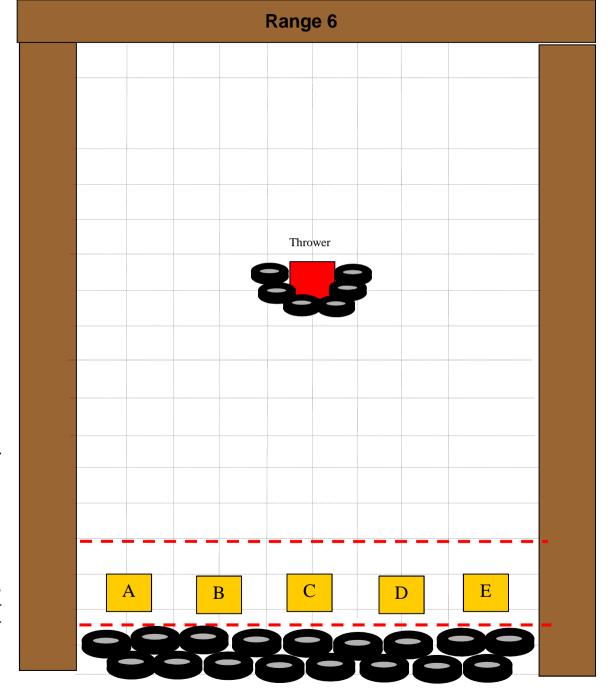
**Start position**: Competitor starts standing in block "A" ("E" for left-handed shooters), facing downrange.

**Ready position**: Firearm in the ready condition (option 1 - loaded), held in both hands, stock touching competitor at hip level, trigger guard pointing downwards, muzzle pointing downrange and fingers outside the trigger guard.

Procedure: On signal, voice activate the thrower device (e.g. pull) and engage the clay target. After each shot, move to next block, repeat voice activation and engage clay target, repeat and end in block "E" ("A" for left handed shooters). Only shoot at clay targets whilst they are airborne.

Penalties: As per latest IPSC rules.

**Safety note**: **NO ONE** but competitor and RO will be allowed on elevated, demarcated area. Other competitors and spectators to remain behind barrier line **AT ALL TIMES**.



Stage 5: Buck Jones (Shotgun)

**Targets:** 6 IPSC Classic Targets

Scoring: Comstock

**Distance:** 10 - 15 m

Min. Rounds: 10

Start: Audible signal

**Stop:** Last shot

Start position: Competitor starts in either

block "A" or "B". Standing erect.

**Ready condition**: Fire-arm in option 1 (loaded), held naturally in the strong hand only, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with fingers outside the trigger guard and weak hand relaxed next to side.

**Procedure**: On signal engage the targets as they become visible whilst remaining in the demarcated area. **Note: Buck shot to be used only.** 

