MPSA Handgun League 5



9 June 2018 White River Shooting Club

MPSA League 5

Hosted by



STAGES

STAGE	1	NAME	MIN. ROUNDS	SCORING	STAGE WEIGT %
1	Stage 1		32	Comstock	21%
2	Stage 2		20	Comstock	13%
3	Stage 3		21	Comstock	13%
4	Stage 4		32	Comstock	21%
5	Stage 5		24	Comstock	15%
6	Stage 6		27	Comstock	17%

Total Rounds

RULES

- The competition will be run according to the current IPSC rules.
- The wearing of eye and ear protection will be required during all stages of the match for participants and spectators
- No testing of the range equipment will be allowed prior to or during the match
- Course design may be altered to enhance the stages / safety of all competitors and spectators.
- No bagging, unbagging or indexing will be allowed on the line
- Registration takes place from 07:00 to 08:30
- The RO briefing starts at 07:30
- The shooting competition commences at 08:30

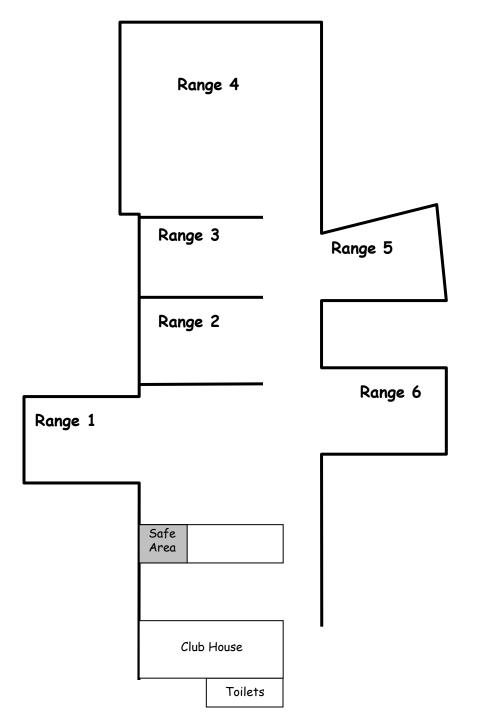
MATCH DIRECTOR: Gideon Botha

ARBITRATORS: Three delegates to be appointed

by Match Director as and when

required

CHIEF RO: Johan de Beer



Factor								
Time								
Score								
Penalties								
Q								
B/C								
A								
Stage	1	2	3	4	5	9	L	Total

Stage 1 (Range 1):

Targets: 14 IPSC Targets

4 No shoot targets

1 Poppers

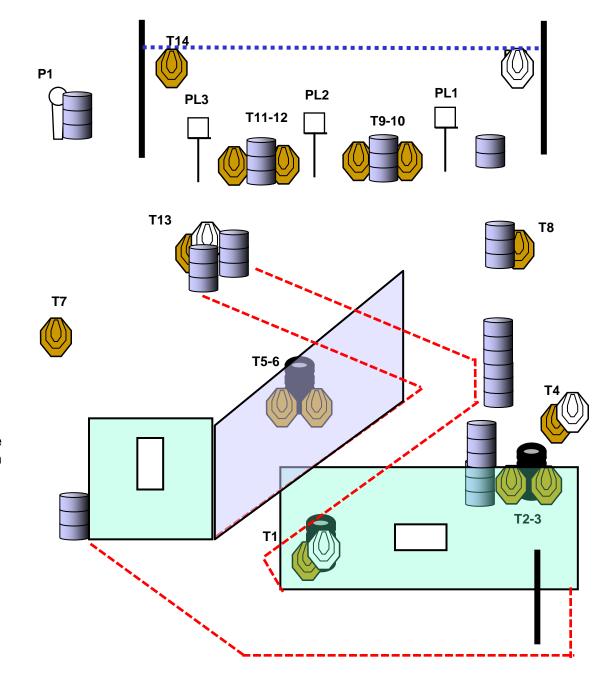
3 Plates

Number of rounds to be

scored: 32

Start: Audible Signal

Briefing: Competitor starts holding pole with both hands, gun unloaded and holstered. On signal engage targets as they become visible. P1 activates runner T14, which remains visible.



Stage 2 (Range 2):

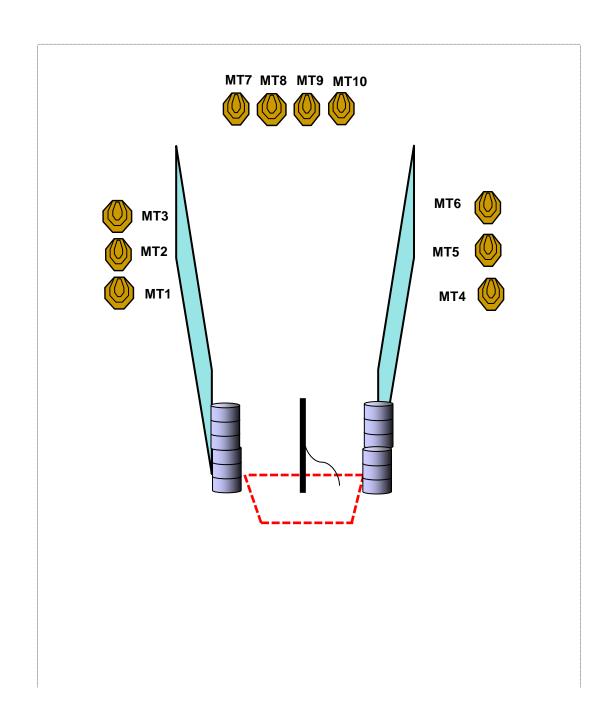
Targets: 10 IPSC mini Targets

Number of Rounds to be

scored: 20

Start: Audible Signal

Briefing: Shooter starts anywhere in demarcated area, gun is loaded and holstered. Rope may be used for support



Stage3 (Range 3):

Targets: 8 IPSC Targets

0 IPSC Mini Targets2 No-shoot targets

5 Plates

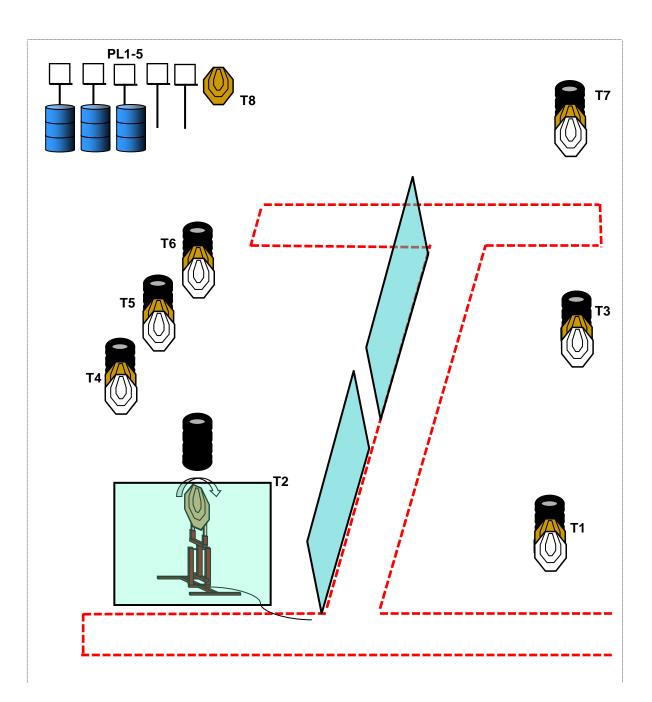
6 No shoot targets

Number of rounds to be

scored: 21

Start: Audible Signal

Briefing: Competitor starts facing down range, holding rope in strong hand. On signal engage targets as they become visible while remaining in the demarcated area. Pulling the rope will activate the turner T2, which will remain visible.



Stage4 (Range 4)

Targets: 13 IPSC Targets

4 Plates

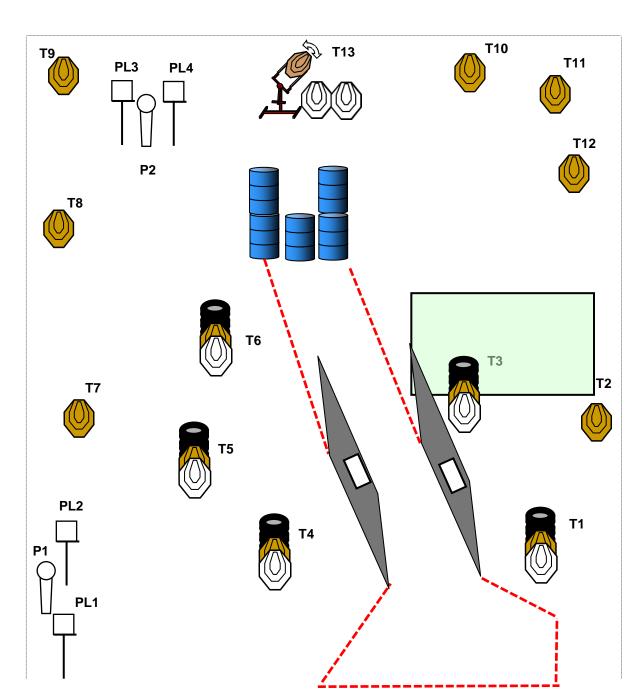
2 Poppers

Number of rounds to be

scored: 32

Start: Audible Signal

Briefing: Competitor starts anywhere in demarcated are, facing down range. On signal engage targets as they become visible while remaining in the demarcated area. P2 activates T13



Stage 5 Range 5:

Targets 10 IPSC targets

2 Mini Poppers

2 Plate

5 No shoots

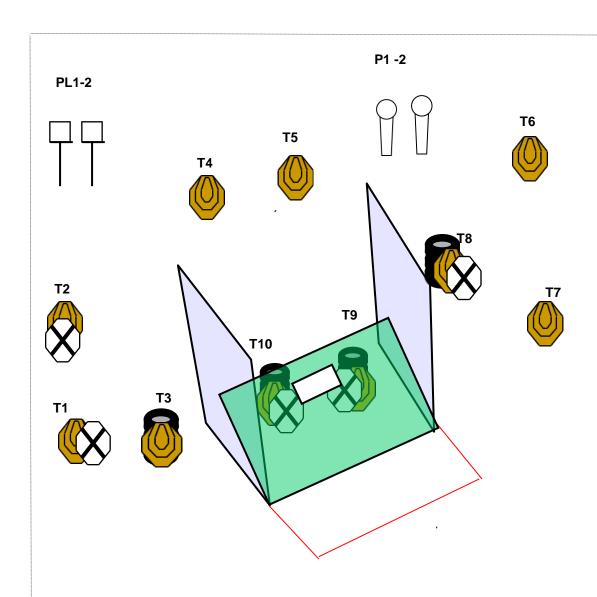
Number of rounds

To be Scored 24 Rounds

Start Audible signal

Briefing

Shooter starts gun loaded and holstered with both hands flat on aperture where indicated. On signal engage targets as they become visible while remaining in the demarcated area.



Stage 6 (Range 6):

Targets: 12 IPSC Targets

2 No-shoot targets

2 Plates

1 Popper

Number of rounds to be

scored: 27

Start: Audible Signal

Briefing: Competitor starts anywhere in demarcated area. Firearm is loaded and holstered. On signal engage targets as they become visible.

